NoVa Youth Hoops Basketball Playing Time Policy

1. Developmental, Elementary House and Middle School House Divisions:

- Playing time **Minimum**: All players in attendance for the full game must play a minimum of 50% of the game.
- Playing time **Maximum**: All players may only play a Maximum of 75% of the game.
- For players that arrive late or leave early, the following guidelines will be followed for **MINIMUM** Playing time:
    - Missed 1 Quarter: Minimum Playing time is reduced to 33% of the total game.
    - Missed 2 Quarters: Minimum Playing time is reduced to 25% of the total game.
    - Missed 3 Quarters: Minimum Playing time is reduced to 12% of the total game.

Minimum and Maximum Playing Time Chart for Developmental, Elementary House and Middle School House:

# of Players	1	2	3	4	5	6	7	8	9	10
10 Players	50%	50%	50%	50%	50%	50%	50%	50%	50%	50%
9 Players	75%	75%	50%	50%	50%	50%	50%	50%	50%	
8 Platers	75%	75%	75%	75%	50%	50%	50%	50%		
7 Players	75%	75%	75%	75%	75%	75%	50%			
6 Players	100%	100%	75%	75%	75%	75%				

2. Select (4th and 5th Grade) and High School House Divisions

- Playing time **Minimum**: All players in attendance for the full game must play a minimum of 25% of the game.
- Playing time **Maximum**: All players may only play a Maximum of 75% of the game.
- For players that arrive late or leave early, the following guidelines will be followed for **MINIMUM** Playing time:
    - Missed 1 Quarter: Minimum Playing time is reduced to 19% of the total game.
    - Missed 2 Quarters: Minimum Playing time is reduced to 12% of the total game.
    - Missed 3 Quarters: Minimum Playing time is reduced to 6% of the total game.

3. Exceptions to the *MINIMUM* playing time are as follows:

- Injury,
- Medical reason,
- Discipline (Coach must receive approval from the league ahead of the game)
- If the player fouls out or is disqualified prior to meeting the minimum time requirements.

4. Exceptions to the *MAXIMUM* playing time rule are as follows:

- The team has seven eligible players AND:
    - One or more players have fouled out/been disqualified.
    - one or more players becomes injured and cannot meet their own minimum playing time.
- The team has fewer than seven eligible players for the duration of the game.

5. Notification requirements for Playing Time Exceptions:

- For Injury or medical reasons exceptions:
    - Coach must notify opposing coach prior to start of game (or during a timeout if an injury occurs during the game)
    - Coach must notify the Division Coordinator in writing within 48 hours of the game.
- For discipline exceptions
    - Coach must notify Division Coordinator 48 hours prior to game and receive approval from Division Coordinator
    - Coach must have the approval notice (e-mail) available to show the opposing coach prior to the start of the game.
    - For excessive fouls exception, or maximum playing time exception
    - Coach must notify opposing coach during a timeout or at halftime.
    - Coach must notify the Division Coordinator in writing within 48 hours of the game.

6. Enforcement of the Playing Time rules:

- All teams must designate one parent or an assistant coach to keep track of playing time. The parent or assistant coach may not be working at the scorer's table.
- Team must keep track of the **opposing team's** playing time.
- The Head Coach should collect the playing time sheet and turn it into the Division Coordinator as part of the game report.

7. Penalties for playing time violations:

- 1st Offense – Warning issued to coach from the league (except for the playoffs)
- 2nd Offense – Team forfeits game and coach is suspended 1 game.
- 3rd Offense – Team forfeits game and coach is suspended for season.

8. Loudoun Middle School League Teams (6th – 8th):

Due to the competitive environment in the Loudoun Middle School league, players must earn their playing time. No minimum or maximums are set for these teams.