



Baldwin Park, CA

www.ninjabump.com

**OWNER'S MANUAL
OPERATING INSTRUCTIONS
&
SAFETY RULES**

Jump

**READ BEFORE ASSEMBLING
OR
OPERATING!**

SAVE THIS OWNER'S MANUAL FOR FUTURE REFERENCE



OWNER'S MANUAL OPERATING INSTRUCTIONS & SAFETY RULES

Jump

Serial #: _____

Date of Manufacture: _____

Theme: _____

<u>Large Jump</u>	<u>Medium Jump</u>	<u>Small Jump</u>
<input type="checkbox"/> 16'4"L x 15'4"W x 12'8"H - 190 lbs. <input type="checkbox"/> 16'4"L x 15'4"W x 16'0"H - 190 lbs. <input type="checkbox"/> 16'4"L x 15'4"W x 13'0"H - 190 lbs. <input type="checkbox"/> 16'4"L x 15'4"W x 12'0"H - 172 lbs. <input type="checkbox"/> 16'4"L x 15'4"W x 12'4"H - 190 lbs. <input type="checkbox"/> 16'4"L x 17'0"W x 13'0"H - 210 lbs. <input type="checkbox"/> 17'6"L x 15'6"W x 14'6"H - 200 lbs. <input type="checkbox"/> 16'4"L x 20'0"W x 12'0"H - 280 lbs. <input type="checkbox"/> 18'4"L x 11'4"W x 12'0"H - 180 lbs. <input type="checkbox"/> 18'4"L x 11'4"W x 13'4"H - 180 lbs. <input type="checkbox"/> 18'4"L x 15'7"W x 11'2"H - 200 lbs. <input type="checkbox"/> 22'6"L x 18'6"W x 18'6"H - 309 lbs.	<input type="checkbox"/> 14'4"L x 13'4"W x 12'8"H - 160 lbs. <input type="checkbox"/> 14'4"L x 13'4"W x 16'0"H - 160 lbs. <input type="checkbox"/> 14'4"L x 13'4"W x 13'0"H - 160 lbs. <input type="checkbox"/> 14'4"L x 13'4"W x 12'0"H - 147 lbs. <input type="checkbox"/> 11'8"L x 13'0"W x 7'10"H - 130 lbs. <input type="checkbox"/> 14'4"L x 13'4"W x 12'4"H - 160 lbs. <input type="checkbox"/> 14'4"L x 15'0"W x 13'0"H - 175 lbs.	<input type="checkbox"/> 11'4"L x 10'4"W x 11'6"H - 105 lbs. <input type="checkbox"/> 11'4"L x 10'4"W x 12'6"H - 105 lbs. <input type="checkbox"/> 11'4"L x 10'4"W x 11'2"H - 105 lbs. <input type="checkbox"/> 10'4"L x 8'2"W x 7'10"H - 65 lbs <input type="checkbox"/> 14'4"L x 8'2"W x 7' 0"H - 74 lbs
Deflated Dimensions: 30"L x 30" H x 40" H	Deflated Dimensions: 30"L x 30" H x 40" H	Deflated Dimensions: 22" L x 22" H x 28" H

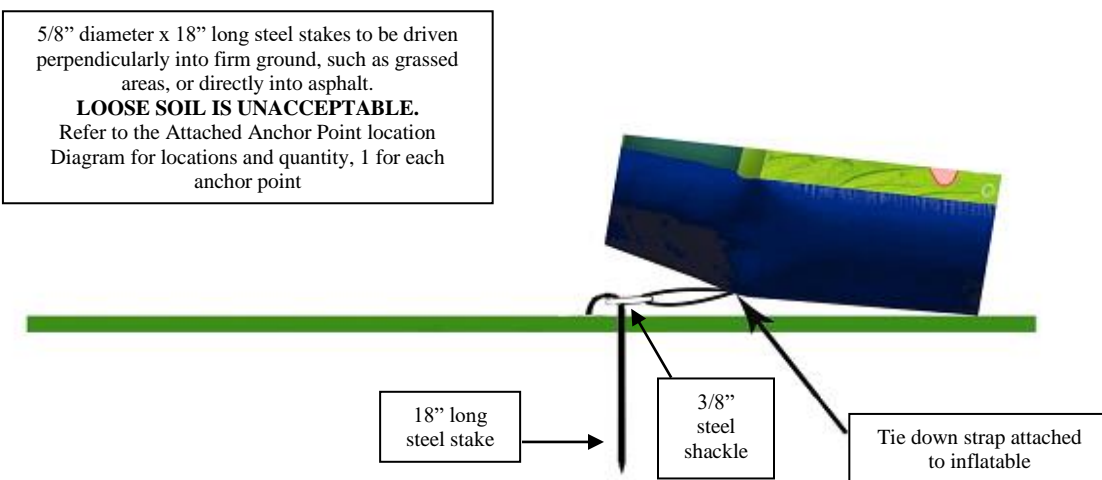
OPERATING INSTRUCTIONS

Select the area in which the inflatable will be inflated. The following ground locations are good for setting up the jumper: medium dense coarse sands, sandy gravels, very stiff silts, and clays. Select an area which is at least 6' larger than the inflatable's base so you will have a 3' clearance on all sides. Before setting up the inflatable, check and make sure to have at least a 15' clearance from overhead telephone wires, or any other utility wires, etc. Also, check the area for any ground obstructions such as protruding sprinklers, underground pipes, etc. Make certain that you pick a level area to set the inflatable on and not one that's hilly or slanted. Place the unit in the middle of the selected area. Always use the tarp, set the tarp down first and place the jump on it. Untie straps and unroll.

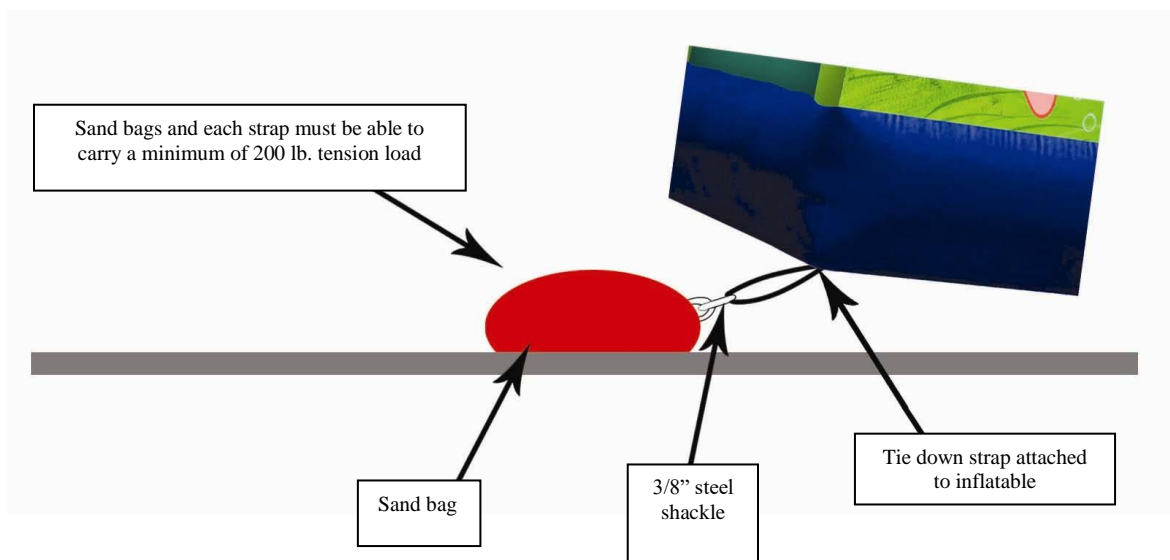


Connect tube air tube to the blower. If there is more than one air tube, choose the one closest to the power source and twist the other tube/s several times, fold it over, and secure it with a strap. Check all tubes for snugness to make certain that no air is escaping and re-tie and re-connect, if necessary. Also, check the air intake on the side of the motor/blower for blockage. Make sure to always use a 1 hp blower with a minimum of 700 and a maximum of 900 CFM. Always plug motor/blower into a 115V outlet 20 amp circuits (usually found in kitchens and laundry rooms).

Connect each tie down strap of the ride to the ground stake and drive each stake into the ground at a minimum depth of 16". Stakes are to be driven perpendicularly into firm ground, such as grassed areas, or directly into asphalt. Loose soil is unacceptable. This should be done with all tie-down straps at all locations as provided by manufacturer on the particular ride. If your unit has high-level tie-down straps, they should be anchored 3-5 feet from ride. Remember to install the ground stakes at such distance from the jumper that the jumper straps connected to the shackle and anchor would be taut.



If the unit is on cement or any hard surface, to protect the base of the unit from abrasion, make sure that you have put the tarp down and placed the unit on it before inflating it. Use sand bag pouches that can carry a minimum of 200 lbs tension load per anchor point. Connect the tie down straps to the sand bag pouches. Remember to install sand bags at such distance from the ride that the ride straps connected to the shackle would be taut.




OPERATION OF THE RIDE

1. Enter the ride through the Entrance and proceed into the jumping area.
2. You can continue to play in the jump area and/or exit ride.

SAFETY FIRST

Below Warning Sign is attached and made part of each inflatable. All rules should be followed for rider's safety.

⚠ WARNING	 www.Ninjabump.com	⚠ CAUTION
DO NOT operate this Ride without the Supervision of a Responsible, Adult Attendant present at all times ▲ NO somersaults, flips or diving allowed ▲ EVACUATE this Ride in an orderly manner if; • The blower stops and the Ride deflates • Winds Exceed 15mph, it rains or lightning's ▲ DO NOT allow people or Riders to Use the Ride if they consumed alcohol or illicit drugs ▲ SORT RIDER'S by comparable weight and age* ▲ NEVER exceed the Maximum number of Riders or the Maximum allowed total weight for this Ride* <small>*Refer to attached User's Manual for additional Safe Operation Instructions</small> FAILURE to comply with this WARNING could result in Serious Injury!	Inflatable Jump ▲ This Ride requires electric Blowers Heed Blower "DANGER" sign! ▲ WARNING, this Ride must be Anchored! See Owner's Manual	RIDER'S RULES • NO rough play, wrestling, tackling, bumping or kicking • NEVER RUN and dive into the ride • ENTER the ride from standing position only • KEEP AWAY from the electric Blower(s) and Cord(s) • EXIT immediately if the Ride begins to lose air or if advised by the attendant • REMOVE shoes, eye glasses and any sharp object before entering • DO NOT jump on or off the entrance step or the walls of the ride • PLAY AWAY from the others, the sides and the entrance/exit • NO food, drinks, gum, pets or silly string is allowed FAILURE to follow these RULES could result in someone getting HURT!

ADDITIONAL SAFETY RULES

1. No riders should be allowed on a partially inflated unit.
2. All Inflatables should be securely anchored and fully inflated before any riders are allowed to enter.
3. Large Jump
 - Maximum number or riders of each group that should play in the unit at one time is 10 riders or a Maximum Weight of 1000 lbs - 100 lbs./ea patron.
 - Rider height requirements: Min Height – 36"; Max Height – 70"
- Medium Jump
 - Maximum number or riders of each group that should play in the unit at one time is 8 riders or a Maximum Weight of 800 lbs - 100 lbs./ea patron.
 - Rider height requirements: Minimum Height – 36"; Maximum Height – 70"
- Small Jump
 - Maximum number or riders of each group that should play in the unit at one time is 6 riders or a Maximum Weight of 600 lbs - 100 lbs./ea patron;
 - Rider height requirements: Minimum Height – 36"; Maximum Height – 60"
4. Under no circumstances is climbing on the exterior of the inflatable allowed.
5. Responsible adult supervision is required at all times while the inflatable is in use. Minimum required operator/attendant: one (1) by the entrance/exit.
6. Do not install inflatables near a pool.
7. Caution should be exercised when lifting and handling the equipment.
8. All extension cords and straps should be placed in such a manner that no one can trip on them. Also, no electrical cords should run through puddles or near a pool.
9. Never remove the ground pin from the cord.
10. Refer to the Wind Force scale on Page 8, to assess the wind speed.
11. Always use safety mats (Gym Mats) around the inflatable if it is installed/used on hard surface such as concrete etc....

In addition to this "**OWNER'S MANUAL**" each inflatable comes with "**OPERATOR USER/ATTENDANT MANUAL & SAFETY RULES**" which must be inserted in the special pocket permanently attached to each inflatable and should always stay with the inflatable, for the operator, user or the attendant's reference for safe operation.

EMERGENCY EVACUATION PROCEDURE

The Attendant, before operating the ride, must familiarize himself with the ride's entrance/exit as well as escape hatches. In the unforeseeable event that power is interrupted and the ride begins to lose air, the Attendant should guide all the riders to calmly and orderly leave the ride via the entrance/exit.

All rides that have permanent roofs feature Escape Hatches on the roof. The Attendant may choose to have the riders exit the ride through these easily accessible escape hatches. All rides, such as The Challenge, that do not have roofs offer the Attendant the alternative of allowing the riders to exit the ride through the wide openings around the unit.

If the Attendant determines the weather conditions warrant closing down the ride or in the event of a power failure, the following procedure shall be observed:

1. Stop riders from entering the device, including parents.
2. Riders in the bouncer shall be told to leave through the entrance in an orderly manner, as rushing may intimidate smaller and more timid riders.
3. Riders on the lower section of the climb shall be advised to climb back down and exit through the obstacles portion.
4. Riders on the upper part of the climb and the slide itself shall be instructed to proceed to the slide and exit the normal way. Apply the normal slide rules of one person on the slide at a time.
5. Deflation time is approximately 45 seconds and riders may safely slide down and exit. Evacuation time is 30-45 seconds.

DEFLATION PROCEDURES

Before deflating any unit, make sure you remove any debris that may have been left behind. Check to make sure no objects have fallen into the seams of the unit, i.e. pens, pencils, etc....

1. Make sure there are no children inside or around the unit before you turn the switch off and unplug the blower.
2. Disconnect the air tube from the blower and untie the second air tube. Let both air tubes lie parallel to each other so the air can escape freely.
3. As the unit deflates, arrange the columns to fall on top of the base making sure the deflated unit is evenly spread out.



4. Standing in front of the unit (entrance), fold the left side and the right side so they meet in the middle and then fold one side over the other.



5. Roll the unit towards the air tubes and then tuck the air tubes into the roll.



6. Secure the roll with each strap tied into a slip knot and dolly the unit into a dry area for storage.



BLOWER INSTRUCTIONS

1. Applications:

The primary application for the blower is the pressurization of inflatable interactive games and other types of inflatables requiring sustained high air pressure.

2. Operation:

Place the blower in the desired area pointing towards the inflatable. Place the blower on a stable surface. Attach the inflation tube around the exhaust opening by means of a strap. Cinch the strap tightly, being sure that it has gripped the blower behind the raised portion of the exhaust, to assure the inflation tube is correctly and solidly attached. Plug the cord into a grounded outlet or extension cord that has been grounded through a GFCI. Turn on the singly speed switch.

3. Safety Information:

- 3.1. Do not use in standing water. Even though the blower may be described as weather resistant, do not run blower when there is a chance of getting motor and wiring wet or damp.
- 3.2. If blower gets wet, and water is inside blower, tip the blower to drain water out of the drain holes. Once water is drained, allow blower to dry thoroughly before resuming operation.
- 3.3. Keep children away from blower while plugged in and / or in operation.
- 3.4. Ensure that the power source is sufficient for the power requirements of the blower.
- 3.5. Do not look into the discharge outlet of the blower. Foreign objects may become dangerous projectiles.

- 3.6. This blower is to be operated only with the proper safety guards in place to prevent persons and objects from contacting the revolving blower wheel. Any other use voids the warranty and creates unsafe conditions.
- 3.7. Do not insert foreign objects or body parts into the blower. Do not block, move, or tamper with the blower in any manner while it is in operation.
- 3.8. This blower must have backpressure to operate properly. In other words, an inflatable must be attached to the blower prior to turning on the blower.
- 3.9. Do not position this blower where it can blow dust, dirt, or other objects at people in the airflow pattern.
- 3.10. This blower is intended for inflating (pressurizing) inflatable objects. Operating the blower for other than this prescribed use will void warranties and can cause other unsafe conditions.
- 3.11. Do not use the blower in potentially dangerous locations such as inflammable, explosive, chemical laden environments.
- 3.12. To avoid possibilities of damage to blower or problems with operation, place the blower on a smooth and level surface.
- 3.13. Never operate the blower without safety guards in place. If guards are removed for servicing, then they must be replaced to the proper position before operation of the blower.
- 3.14. Inspect the unit carefully before each use. If the unit appears to have damage, repair or replace before use.

WARNING: When restarting the fan following a power outage, be sure that the inflatable does not cause the fan to spin backwards. The blower will not properly inflate the ride if the fan is spinning backwards.

4. Electrical Safety:

- 4.1. Ensure that the power supply exceeds the requirements of the blower for safe operation.
- 4.2. The power cord is equipped with a three-prong plug that must be inserted into a matching receptacle. Do not remove or cut off the ground prong off the plug.

WARNING: Use of a three prong to two prong adapter is not recommended. Improper connection may create the risk of electrocution.

5. Extension Cords:

- 5.1. Use the shortest possible length. When extension cords are used, ensure that they are UL listed for outdoor use and of the proper gauge and length. Cords up to 50 ft. in length should be no smaller than 14-3. Do not use extension cords longer than 50 ft.
- 5.2. Do not kink cords or allow contact of oil, grease, moisture, chemicals, hot surfaces, or sharp and abrasive objects. Replace worn or damaged cords.
- 5.3. Unplug the power cord before cleaning or servicing.

WARNING: Do not depend on any switch or other controlling device as the only means of disconnecting power when installing or servicing the blower. Always unplug the power cord. Failure to do so may result in electric shock. This could be fatal.

6. Trouble-Shooting Chart:

<u>Problem</u>	<u>Possible Causes</u>	<u>Corrective Action</u>
Blower does not run.	Bad power supply.	Check cord or power outlet Check GFCI, if using one Is circuit breaker tripped?
	Broken/faulty cord Defective motor/switch	Replace cord Replace motor or switch
Fan runs slow	Too small power cord	Use 10-3 or 12-3 cord Clean inlets

Poor air flow	Restriction on air inlets	Clean inlets
Fan blows circuit breaker	Too long extension cord	Max. length is 100 ft. Move closer to outlet
	Other appliances in outlet	Find cleaner circuit or Different higher rated breaker
Scraping noise in blower	Blower wheel imbalanced	Replace blower wheel
Noise fan, weak pressure	Fan spinning backwards	Switch off fan, grab air duct To prevent backflow and Switch on again after fan stops completely.

REPAIRS & MAINTENANCE

To repair holes and tears up to 12", use "Single Patch Method," utilizing the patch kit provided with each unit as follows: (1) Cut an oval or round shape vinyl patch, approximately 2" larger than the cut; (2) Clean around the torn area; (3) Apply glue on the patch and around the torn area; (4) Let it dry for 3 minutes; (5) Place the patch covering the damaged area and press with your palm for 1 minute. In approximately 15 minutes, the glue should dry and the unit will be ready to be inflated.

For larger tears, you can use the "Double Patch Method," as follows: (1) Put a patch inside the torn area by applying glue and pressing to the inside surface of the torn area; (2) After this is done, apply another patch to the outside surface of the torn area following the above-mentioned steps.

It is a good practice to clean the inflatables after each use. It is easier to clean the units in an inflated position by using dishwashing detergent and rags for general clean-up. To remove chewing gum, grease, adhesives, etc., use "Goof Off" and for mildew use "X-14." To reach high spots, untie the vent tube so unit gets soft and pull down from the sides.

WARNING: To clean printed areas of rides, never use any solvents or other type of cleaners except plain soap and water.

Make sure the unit is dry before rolling up and storing.

"Lemon Pledge" can be used for protection. All inflatables should be cleaned and dried every time they are exposed to rain to avoid mildew and unpleasant odors. If water has been accumulated inside the mattress and other inaccessible areas, the unit should be inflated outdoors and tilted to a 45 degree angle for as long as needed to drain all the water out.

A unit usually dries in about 2 hours.

Inflation Pressure: All units require static pressure of 7-8 inches

Maintenance should be performed before use of each installation according to "Scheduled Inspection and Maintenance Log", refer to pages 12 - 15.

Compliance to Standards:

- All materials have been tested and comply to NFPA 701 Large Scale test and California Title 19 Testing.
- This inflatable meets the requirements of ASTM F-24 standards including, but not limited to ASTM 698-94, ASTM F770-93, ASTM 2374-10.
This inflatable is Lead Free (Below 90 PPM) and is in compliance with California Proposition 65 requirements and also the Federal Consumer Product Safety Improvement Act (CPSIA 101).

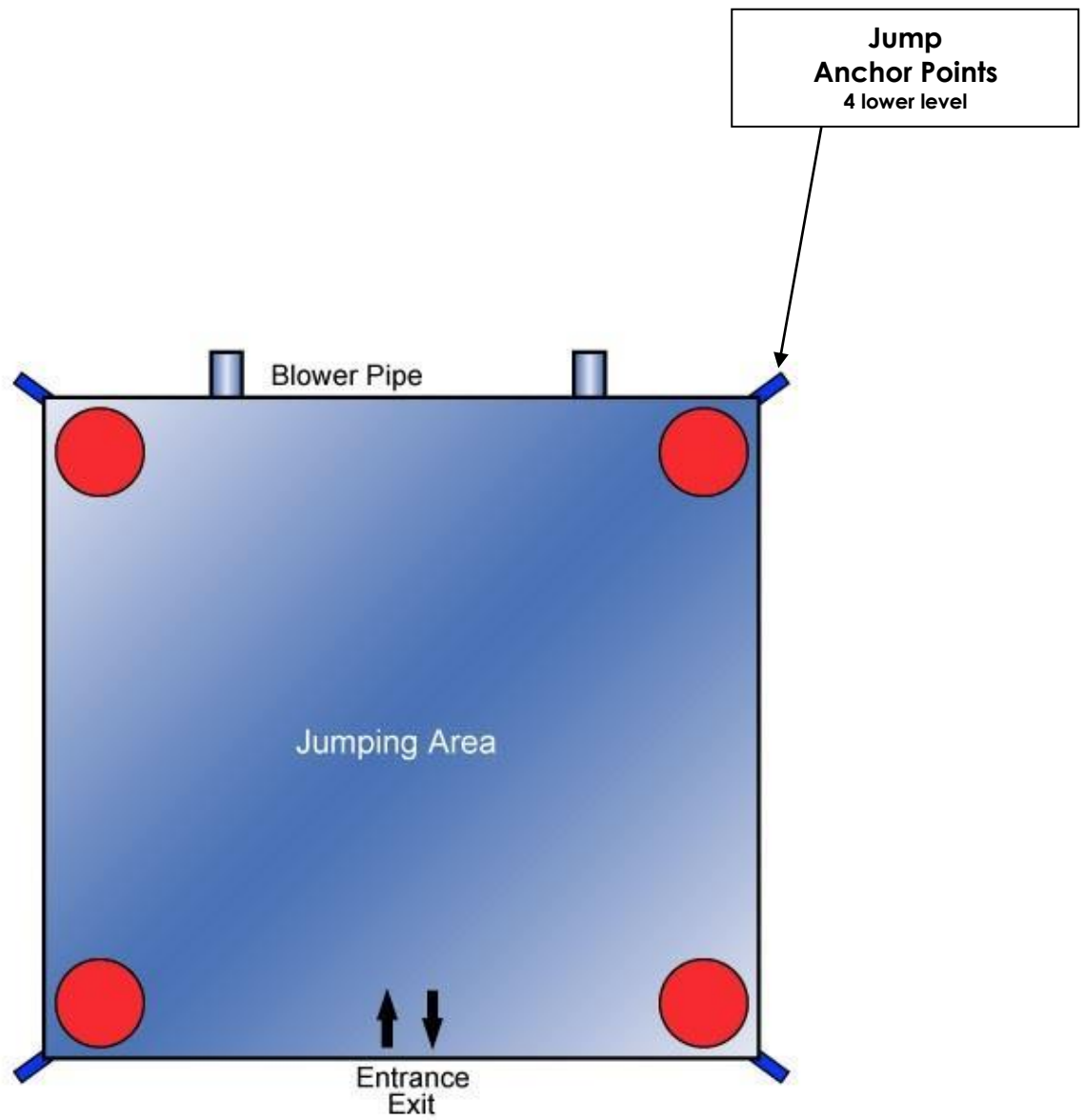
Wind Force Scale

In 1806, Sir Francis Beaufort developed a rating system for accurate recording of wind speed. This system was developed for sailors, but has since been modified for use on land.

Compiled by the US National Weather Service.

Wind Speed (MPH)	Wind Effects Observed on Land	Terms Used in NWS Forecasts
0-1	Calm; smoke rises vertically.	Calm
1-3	Direction of wind shown by smoke drift, but not by wind vanes.	Light
4-7	Wind felt on face, leaves rustle, ordinary vane moved by wind.	Light
8-12	Leaves and small twigs in constant motion; wind extends light flag.	Gentle
13-18	Raises dust and loose paper; small branches are moved.	Moderate
19-24	Small trees in leaf begin to sway; crested wavelets form on inland waters.	Fresh
25-31	Large branches in motion; whistling heard in telephone wires; umbrellas used with difficulty.	Strong
32-38	Whole trees in motion; inconvenience felt walking against the wind.	Strong
39-46	Breaks twigs off trees; generally impedes progress.	Gale
47-54	Slight structural damage occurs; chimney pots and stales removed.	Gale
55-63	Seldom experienced inland; trees uprooted; considerable structural damage occurs.	Whole gale
64-72	Very rarely experienced inland; accompanied by widespread damage.	Whole gale
73 or more	Very rarely experienced; accompanied by widespread damage.	Hurricane

Anchor Point Locations





Pre Operations Inspection Checklist

The following checklist is to be performed together in the presence of the Owner/Operator and the Renter upon each installation and set-up of each inflatable ride and game manufactured by Ninja Jump. Failure to read, understand, and follow these rules could result in injury.

Date_____ Serial Number_____ Game_____

Renter Name_____ Driver/Attendant Name_____

Renter Initials	Owner/Rep. Initials	Inspected Areas	Comments/Action Taken
		Inflatable Game(s)	
		Weather conditions are safe for operation of all games	
		Vinyl/Patterns Clean and free of stains	
		Seams, and mesh are secure and in good condition	
		Tie down straps are strong with no breakage	
		Inflatable is staked in place, and will be anchored at all times	
		Inflatable is secured by sand bags, and will be anchored at all times	
		Entrance safety net is secure and in place	
		Entrance/Exits clear of obstructions and will remain clear	
		Entrance ramp is secure and attached	
		Warning signs are clear and visible	
		Internal air pressure is sufficient to give a firm footing	
		No debris or sharp objects are present	
		Passageways are clear of obstructions	
		Ropes and footholds are strong and intact	
		Slide area is controlled by overhanging cover	
		Inflatable is clear of any utility lines 15' above ground, laterally, and not exposed below ground	
		Accessories (If Applicable)	
		Blower is clean, and firmly attached to the inflatable	
		Blower is working and plugged into a GFCI 110v outlet	
		If using a generator, use all manufacturer's guidelines for operation	
		Electrical cords are free from wear and do not pose any trip hazards to patrons or guests	
		Misters are firmly attached and working	
		Water source is clean and free of debris and odor	
		Exiting water will drain away from the inflatable unit	
		Boxing gloves are in good shape, not worn out and clean inside and out	
		Jousting poles are clean, strong, secure and not worn out	
		Fencing is secure and in place	

I have inspected the inflatable unit(s) and find all items satisfactory and acceptable.

Renter_____ Date_____



Operator/Attendant Responsibility Checklist

The following checklist is to be performed together in the presence of the Owner/Operator and the Renter upon each installation and set-up of each inflatable ride and game manufactured by Ninja Jump. Failure to read, understand, and follow these rules could result in injury.

Date _____ Serial Number(s) _____

Game(s) _____

Renter Name _____ Driver/Attendant Name _____

Renter Initials	Owner/Rep. Initials	<u>Operator/Attendant Responsibilities</u>	Comments/ActionTaken
		*Supervision by an responsible adult attendant is required at all times	
		The Operator/Attendant should point out and make all riders aware of the Rules posted on the side of the game.	
		The inflatable MUST BE securely anchored at all times.	
		Always use Safety Mats (Gym Mats) around the inflatable if it is on hard surface such as concrete etc....	
		Enter the ride from standing position only in a controlled manner.	
		Riders should be of similar age range, height, and weight. Do not put older children or adults with younger children.	
		Individuals who may be particularly susceptible to injury from falls, bumps, or bouncing should not use this product. You must consult a physician before using this product.	
		NO: Shoes, eyeglasses, jewelry, or other sharp objects should be allowed.	
		NO: Somersaults, diving, wrestling, rough play, or flips should be allowed.	
		NO: Food, drinks, gum, pets, or silly string should be allowed.	
		NO: Jumping onto or off of the ride should be allowed.	
		NO: Running & Diving into the ride should be allowed.	
		Use of whistles and signaling devices is recommended.	
		Keep patrons away from the blower at all times.	
		DO NOT USE: and immediately deflate the inflatable if wind conditions exceed 15 mph and/or it rains.	
Renter Initials	Owner/Rep. Initials	<u>Emergency Procedures</u>	Comments/ActionTaken
		In the unlikely event of a severe Weather Alert, Power Failure, or a Medical Emergency: Exit patrons in an orderly fashion away from the game. Turn off the blower and unplug from the outlet. Keep patrons and guests away from the inflatable. Call the appropriate emergency responders if necessary	

I have been instructed in and understand the Operator/Attendant Responsibilities and the Emergency Procedures listed above.

_____ Renter Name _____ Date _____

_____ Owner/Rep. Name _____ Date _____



Scheduled Inspection and Maintenance Log

The following checklist must be performed by the owner prior to releasing each Ninja Jump inflatable to be set up & used. Also as noted in the ASTM F-24 Standards on Amusement Rides and Devices. Failure to perform and document these inspections could result in injury and death, and non-compliance of state regulatory rules and regulations.

Game:							
Serial Number:							
Name of person performing inspection:							
	MON	TUES	WED	THUR	FRI	SAT	SUN
Date	/ /	/ /	/ /	/ /	/ /	/ /	/ /
1. Inflatable Exterior							
• Vinyl Patterns clean and free of stains							
• Outside seams are strong and in good condition							
• Mesh is strong, stable and intact							
• *Proper stakes are being used for the intended soil composition							
• *Proper sand bags and weight are being used							
• Tie down straps are strong with no breakage and are not worn out							
• Entrance/Exits are clear of obstructions							
• Entrance Ramp is secure and attached							
• Warning signs and rules are clear and visible							
2. Inflatable Interior							
• Vinyl Patterns clean and free of stains							
• Inside seams are strong and in good condition							
• Mesh is strong, stable and intact							
• Entrance safety net is secure and intact							
• *Internal air pressure is sufficient to give a firm footing							
• No debris or sharp objects are present							
• Passageways are clear of obstructions							
• Ropes and footholds are strong and intact							
• Warning signs are clear and visible							
• Slide overhang cover is attached with no rips or tears							
• Slide blankets are in good condition & firmly attached							
• Climb steps are in good condition & firmly attached							
* Refers to ASTM F-2374 Standards for Inflatable Amusement Rides							



Scheduled Inspection and Maintenance Log

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Game:							
Serial Number:							
Name of person performing inspection:							
	MON	TUES	WED	THUR	FRI	SAT	SUN
Date	/ /	/ /	/ /	/ /	/ /	/ /	/ /
List all maintenance and repairs below							
1. Inflatable Exterior							
•							
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2. Inflatable Interior							
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Game:							
Serial Number:							
Name of person performing inspection:							
	MON	TUES	WED	THUR	FRI	SAT	SUN
Date	/ /	/ /	/ /	/ /	/ /	/ /	/ /
3. Blowers							
• *Proper blower is being used for this unit							
• *Intended electrical outlet is a (GFCI) 110v outlet							
• Motor is free of dust and is working							
• Air intake and output are clean and free of debris							
• Blower is free of rust and is dry							
• Inflatable air tube and blower hose are securely attached							
• Electrical cords are not more than 25' from the GFCI outlet							
• Electrical cords are encased and free from wear							
• Electrical cords are secure and do not pose a trip hazard							
• Plugs sockets, and switches are not damaged							
4. Accessories (if applicable)							
• Wind Anemometer is working							
• Misters are firmly attached and free of debris and odor							
• Water source is clean and free of debris							
• Surrounding water run off area will drain and not pool							
• Boxing gloves are in good condition, not worn out and are clean inside and out							
• Jousting poles are in good condition, not worn out, are clean, strong, and secure							
• *All fencing queues and railings are intact, free from sharp edges and Obstructions							
• If using a generator, use all manufacturer's guidelines for operation							
* Refers to ASTM F-2374 Standards for Inflatable Amusement Rides							



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Game:								
Serial Number:								
Name of person performing inspection:								
	MON	TUES	WED	THUR	FRI	SAT	SUN	
Date	/ /	/ /	/ /	/ /	/ /	/ /	/ /	/ /
List all maintenance and repairs below								
3. Blowers								
•								
•								
•								
•								
•								
•								
•								
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•								
4. Accessories (If applicable)								
•								
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