

24 Hour Laps for Leaps: September 25-26, 2026

Rules

Updated: 1/12/26

Registration

1. Registration opens to everyone on Sunday, February 1 (maximum of 40 teams).
2. 4 to 6-man Team registration (Drivers must be 15 years or older and a maximum of 2 minors per team.) is **\$400 per 4-man team (non-refundable if you drop out)**, each additional driver (5 and 6) is **\$100 each**. Additional drivers can be added after registration.
3. Registration is **NOT complete** until payment is made. (Cash, check, Venmo, PayPal, Square)
4. T-shirts will be distributed upon completion of paid registration. (Included with paid registration) Late entries may not receive a T-shirt due to limited stock.

Requirements

1. Each registration will need **at least one lap sponsor**. (Event Sponsorships **will not** count towards lap sponsorships in 2025) It could be as little as \$.01 (or more) per lap. (Lap sponsors must be registered *before the start of the race* OR there will be a 100-lap deduction.)
2. Team sponsorships that exceed \$1,000, will receive \$400 of the registration fee back!
3. No driver can complete more than 10 hours maximum. No minimum.
4. The car with the most laps within the 24 hours will be the winner. (7pm - 7pm) This is accumulated laps PLUS any Challenge Hour laps (+ or -).
5. Each car and driver must be registered by the start of the race. NO substitute drivers after the race begins. Passengers are NOT allowed.
6. Pants, closed-toe shoes, and a helmet are required.
7. Approved Snell or DOT helmet required. No turtle shell helmets.
8. Top 10 cash payouts.
9. Teams will have the opportunity to participate in one (or more) of three team informational picnics throughout the year. *At least one representative* from each team will be a part of the interview at the picnic of their choosing, and the pill draw will take place during this event. Teams that do not attend any picnics will start at the back of the field in the race and will be deducted 100 laps. Picnic dates will be announced after registration closes.
10. All drivers must have headphones or a device to hook up to the race receiver. If you do not have access to a race receiver, there will be one available for a refundable deposit.
11. Team captains will be assigned at registration and will be responsible for all communication with the 24-Hour officials throughout the event (before, during, after).

Starting Position Assignment

1. All starting positions will be drawn at any of the mandatory Informational Picnics.
2. You may submit up to 3 car #'s. First-come, first-served, and will be verified via email.
3. Fuel will be provided in the infield by Huels Oil Company (pending approval). The infield fuel lane **will not open until 9pm** on Friday evening and will be **closed at 6pm** Saturday evening. Be sure to come fueled up before the race begins.

The Race

1. The race will begin from a standing start.
2. Cars must hold their position until the green flag is displayed.
3. The red flag will be displayed if the track is blocked and racing cannot continue; all cars must stop. (Cars moving under red will receive a 5-lap penalty). The race will restart with the cars in the same positions as before the red flag. A car involved in the blockage may continue.

4. Cars will be allowed to enter the pits for repairs or servicing. **Re-entry to the racing surface will be allowed as indicated by the pit official.** Pit stops will not be permitted under green conditions. (Pitting under/during a red flag will result in a 5-lap penalty unless the car was already on pit road before the red came out.)
5. Transponders will be used for scoring. The pit official will mount a transponder on each car before it enters the racing surface. Drivers will be responsible for the transponder mounted on their car. If a transponder is lost or damaged, the team is responsible for repair or replacement.
6. Pit stops must be achieved in an orderly and safe fashion. Cars entering the pit area may not exceed 5 mph or will be disqualified.
7. Any driver climbing out of a car while on the racing surface during the green flag will be disqualified. NO Exception!
8. The white flag will indicate the last 5 minutes of the race. When the timer ends, that is the finish of the race, and any uncompleted laps will not count.
9. The race will conclude at 12 midnight on Saturday, Sept. 26, 2026, due to any weather conditions. 10 hours minimum.
10. Any loss of a wheel or tire requires you to immediately leave the race course. Continuing on a flat tire is not permitted.
11. Each team will be assigned ONE 40' wide pit area. You will be responsible to let us know (via email) if you want to be by another team the week before (September 18, 2026).
 - a. ie: camper, hauler, courier vehicle, 24 Hr car
 - b. NO spare or back up cars in the pits. There will be a designated spot in the four diamonds for these vehicles and MUST be removed the day after the race.
12. Each team will be assigned 3 pit parking passes for the event. Hauler, camper, running vehicle.
13. **NO** 4-wheelers or golf carts will be allowed in the pit area. You may bring scooters and/or minibikes.

Track Equipment / Pace Car (VANvertible)

1. Passing of the Pace Car will result in a 50-lap deduction.
 - a. **NO PASSING THE PACE CAR WHEN IT IS ON THE TRACK!!**
2. You must yield to all track equipment (water truck, skid steers, tractors, etc.) -NO PASSING

Car and Body

1. Previous 24 Hr cars...if you had previously repaired this vehicle during a 24 Hr race, your car will need to be re-inspected beforehand, and officials will determine if changes need to be made in order to pass inspection at the 2026 24 Hr race.
2. Street cars only, no modifications, with stock wheels.
3. Anytime your car is off the ground, it is mandatory that you have it on a jack stand. One jack stand per tire. Failure to comply will cost you -5 laps.
4. The engines must be strictly stock for the model and make and its original mounts.
5. A/C and heat components may be removed.
6. The air cleaner to the oil pan must be all factory equipment.
7. The radiator may be replaced with an aftermarket unit.
8. Exhaust cannot be altered AFTER the manifold and must have a muffler that keeps the car at stock decibels.
Must be secured every 12" and extend past the driver. MUFFLERS ARE REQUIRED and strictly enforced all 24-hours.
9. No four-wheel drive pickups, jeep-type vehicles, or all-wheel drive vehicles. 4,6, or 8-cylinder engines are allowed. The minimum stock wheelbase allowed is 105 inches for V8, 88 inches for V6, or 4 cylinders.
10. All doors must be closed. Recommend chained or latched. Rear doors and passenger doors should be welded or bolted shut.
11. **Outside of the body, tow hooks must be added on the front and rear. Quarter-inch chain from frame to frame. 3" hook on tow truck must be able to connect for easy removal.**
12. Removal of the windshield is optional. If removed, 1/3 of the opening must be replaced with a screen and a minimum of 3 bars (3/8" minimum) connected top to bottom in front of the driver. All other glass must be removed.

13. Racing-approved shoulder harness and lap belts are recommended. Racing seats allowed.
14. All burnable type material, floor mats, headliners, rear seats, etc., must be removed.
15. The stock steel unaltered floor pan, firewalls, and trunk must be retained.
16. No cutting, chopping, channeling, or shortening allowed or altering stock safety features. Hoods must be kept in place at all times.
17. Mesh window nets are permitted, but must be removable.
18. No added weight allowed. No spare parts, extra battery, tires, etc....may be carried while racing.
19. 6" access holes, cut into hood for fire extinguisher access. One on each side of the engine.
- 20. Must have 3rd working brake light.**
- 21. The center of the passenger floorboard must have an 8" hole with a 1.5"x1.5" round or square pipe fastened horizontally in the center of the 8" hole for the transponder pouch.**
22. Stock transmission and rear end only. No aftermarket external oil coolers.
23. Roll bars are required. **NO Exception!** All roll bars must be within six inches of the rear, or side, of the driver's head, extend in height at least three inches above the driver's helmet with driver in normal driving position or be within one inch of the roof/headliner in the area above the driver's helmet, and be the width of the car or one inch from drivers door and passenger door.
 0. 1 ½ "x .095 thickness steel minimum. It can be internal or external with 2 kickers.
24. Headlights, tail lights, all outside mirrors (only rearview mirror is acceptable), and all chrome must be removed.
25. Rupture of your gas tank and/or loss of gas requires immediate black flag. Stock gas tank required and no additions.
26. No locked differential rears.
27. No part cars will be allowed in the pit area.
28. If you go to a backup car, the original car **MUST** be completely done (no longer can go out on track) and take a 250-lap deduction. The new car **MUST** pass through tech before entering the track and be approved by an official. Only **ONE** car in the pit at a time. (Original car **MUST** be removed from the pit area before the new car is let onto the track.)

Concerns about other teams must be addressed before the start of the driver's meeting for review.

****Any car, team, or driver not meeting these requirements or standard racing safety procedures and equipment is subject to automatic disqualification and/or penalties.**

****Rules are subject to change****

****Officials have final say on everything****

All General Rules questions can be directed to Brady (618) 410-7215 and will be brought to the committee for review.

Track and General Rules

- 1) Safety – Don't do stupid sh**!
- 2) Pay attention to challenge hours
- 3) Pit Speeds
 - a) Drive slowly while exiting/entering the pits
 - b) Be aware of the people in the pits
- 4) Lights/Flags
 - a) Red/Stop = Come to complete stop on race track
 - b) Yellow/Caution = No passing, come to a slow speed
 - i) Track will be under yellow for a minimum of 10 minutes for every hour on the hour.
 - ii) Challenge hours will require yellows
 - c) Green/Go time = Make as many laps as you can
 - d) Black flag = Disqualified for rough driving
 - i) 1st offense = warning
 - ii) 2nd offense = parked for an hour
 - iii) 3rd offense = parked for the remainder of the event
- 5) Pace Car / Track equipment
 - a) The pace car pulls out in front of the field and stays at a constant speed. Drivers are required to stay behind the pace car, in the order of their position at the time of caution (hourly transition).
 - b) You must yield to all track equipment (water truck, skid steers, tractors, etc.)
 - c) **NO PASSING!**
- 6) Exit/Entry
 - a) Corner 3 gate = Closed during racing.
 - i) Opened when car needs to exit track
 - ii) Opened during driver changes at every hour (10-minute window)
 - iii) Mater challenge hour exception
 - b) Corner 4 gate = Closed during racing
 - i) Opened when car needs to enter track
 - ii) Opened during driver changes at every hour (10-minute window)
 - iii) Mater challenge hour exception