24 Hour Laps for Leaps:  September 27-28, 2024

Rules  Updated:  1/15/24

Registration
1. Registration opens February 1-14 for Teams that participated in both ’22 and ’23
2. Registration opens February 15-29 for Teams that participated in only ’23
3. If any additional spots are available, open registration will begin March 1, 2024
4. 4 to 6-man Team registration (Drivers must be 15 yrs. or older and a maximum of 2 minors per team.) is $400 per 4 man team, each additional driver (5 and 6) is $100 each
5. Registration is NOT complete until payment is made. (Cash, check, Venmo, PayPal, Square)
6. T-shirts will be distributed upon completion of paid registration. (Included with paid registration)

Requirements
1. Each registration will need at least one lap sponsor. (Event Sponsorships will not count towards lap sponsorships in 2024) It could be as little as $.01 (or more) per lap. (Lap sponsors must be registered before the start of the race OR there will be a 100-lap deduction.)
2. Team sponsorships that exceed $1,000, will receive $400 of the registration fee back!
3. No driver can complete more than 10 hours maximum.
4. The car with the most laps within the 24 hours will be the winner. (7pm - 7pm) This is accumulated laps PLUS any Challenge Hour laps (+ or -).
5. Each car and driver must be registered by the start of the race. NO substitute drivers after the race begins. Passengers are NOT allowed.
6. Pants, closed toe shoes, and helmet required.
7. Approved Snell or DOT helmet required.
8. Top 10 cash payouts.

Starting Position Assignment
1. All starting positions will be drawn at Team interviews.
2. You may submit up to 3 car #’s. First come, first serve and will be verified via email by May 1, 2024.
3. Fuel will be provided in the infield by Huels Oil Company (pending approval). The infield fuel lane will not open until 9pm on Friday evening and will be closed at 6pm Saturday evening. Be sure to come fueled up before the race begins.

The Race
1. The race will begin from a standing start.
2. Cars must hold their position until the green flag is displayed.
3. The red flag will be displayed if the track is blocked and racing cannot continue, all cars must stop. (Cars moving under red will receive a 5-lap penalty). The race will be restarted with the cars in the same position as before the red flag. A car involved in the blockage that can continue may do so.
4. Cars will be allowed to enter the pits for repairs or servicing. Re-entry to the racing surface will be allowed as the pit official indicates. Pit stops will not be permitted under green conditions. (Pitting under/during a red flag will result in a 5-lap penalty unless the car was already on pit road before the red came out.)
5. Transponders will be used for scoring. The pit official will mount a transponder to each car before entering the racing surface. Drivers will be responsible for the transponder mounted to their car. If a transponder is lost or damaged, the team is responsible for repair or replacement.
6. Pit stops must be achieved in an orderly and safe fashion. Cars entering the pit area may not exceed 5 mph or will be disqualified.
7. Any driver climbing out of a car while on the racing surface during the green flag will be disqualified. NO Exception!
8. The red flag will be displayed ONLY if the track is blocked, and racing cannot continue. All cars must stop under the red flag. The race will be restarted with the cars in the same position as before the red flag. Any car involved in the blockage that can continue to race may do so.

9. The white flag will indicate the last 5 minutes of the race. When the timer ends, that is the finish of the race, and any uncompleted laps will not count.

10. The race will conclude at 12 midnight Saturday, Sept. 28, 2024, due to any weather inclinations. 10 hours minimum.

11. Any loss of wheel or tire requires you to immediately leave the racecourse. Continuing on a flat tire is not permitted.

12. Each team will be assigned ONE 40’ wide pit area. You will be responsible to let us know (via email) if you want to be by another team the week before (September 20, 2024).
   a. ie: camper, hauler, courier vehicle, 24 Hr car
   b. NO spare or back up cars in the pits. These vehicles must be parked at the end of Racetrack Road (south side of track) and MUST be removed the day after the race.

13. NO 4-wheelers or golf carts will be allowed in the pit area. You may bring scooters and/or minibikes.

Pace Car (VANvertible)
1. Passing of the Pace Car will result in a 50-lap deduction.
   a. NO PASSING THE PACE CAR WHEN IT IS ON THE TRACK!!

Car and Body
1. Previous 24 Hr cars…if you had previously repaired this vehicle during a 24 Hr race, your car will need to be re-inspected beforehand and officials will determine if changes need to be made in order to pass inspection at the 2024 24 Hr race.
2. Street cars only, no modifications, with stock wheels.
3. Anytime your car is off the ground, it is mandatory that you have it on a jack stand. One tire per jack stand.
1. The engines must be strictly stock for the model and make and its original mounts.
2. A/C and heat components may be removed.
3. Air cleaner to oil pan must be all factory equipment.
4. Radiator may be replaced with an aftermarket unit.
5. Exhaust can be altered AFTER the manifold and must have a muffle that keeps car at stock decibels. Must be secured every 12” and extend past driver. MUFFLERS ARE REQUIRED and strictly enforced
11pm – 7am.
6. No four-wheel drive pickups, jeep type vehicles or all-wheel drive vehicles. 4,6, or 8-cylinder engines are allowed. The minimum stock wheelbase allowed is 105 inches for V8, 88 inches for V6 or 4 cylinders.
7. All doors must be closed. Recommend taped, chained or bolted shut.
8. Exterior tow hooks must be added on front and rear (bar, loop chain, etc.).
9. Removal of windshield is optional. If removed, ⅓ of the opening must be replaced with a screen and a minimum of 3 bars (3/8” minimum) connected top to bottom in front of the driver. All other glass must be removed.
10. Racing approved shoulder harness and lap belts are recommended. Racing seats allowed.
11. All burnable type material, floor mats, headliners, rear seats, etc. must be removed.
12. The stock steel unaltered floor pan, firewalls and trunk must be retained.
13. Cars must retain their strictly stock appearance, no cutting, chopping, channeling or shortening allowed. Hoods must be kept in place at all times.
14. Mesh window nets are permitted, but must be removable.
15. No added weight allowed. No spare parts, extra battery, tires, etc….may be carried while racing.
16. 6” access holes, cut into hood for fire extinguisher access. One on each side of the engine.
17. Must have 3rd brake light.
18. The center of passenger floorboard must have a 8” hole with 1.5”x1.5” round or square pipe fastened horizontally in the center of the 8” hole for the transponder pouch.
19. Stock transmission and rear end only. No aftermarket external oil coolers.
20. Roll bars are required. NO Exception! All roll bars must be within six inches of the rear, or side, of the driver’s head, extend in height at least three inches above the driver’s helmet with driver in normal
driving position or be within one inch of the roof/headliner in the area above the driver’s helmet, and be
at least as wide as the driver’s shoulders or within one inch of the driver’s door.
0. 1 ½ “x .095 thickness steel minimum. It can be internal or external with 2 kickers.

21. Headlights, tail lights and all chrome must be removed.
22. Rupture of your gas tank and/or loss of gas requires immediate black flag. Stock gas tank required and no
additions.
23. No locked differential rears.
24. No part cars will be allowed in the pit area.
25. If you go to a back-up car, the original car MUST be completely done (no longer can go out on track) and take a
250-lap deduction. The new car MUST pass through tech before entering the track and approved by an official.
Only ONE car in the pit at a time.

Concerns about other teams must be addressed before the start of the race for review.

**Any car, team or driver not meeting these requirements or standard racing safety procedures and equipment, is subject
to automatic disqualification and/or penalties.

**Rules are subject to change**

**Officials have final say on everything**

All General Rules questions can be directed to Brady (618) 410-7215 and will be brought to the committee for review.
Track and General Rules

1) Safety – Don’t do stupid sh**!

2) Pay attention to challenge hours

3) Pit Speeds
   a) Drive slowly while exiting/entering the pits
   b) Be aware of the people in the pits

4) Lights/Flags
   a) Red/Stop = Come to complete stop on race track
   b) Yellow/Caution = No passing, come to a slow speed
      i) Track will be under yellow for a minimum of 10 minutes for every hour on the hour.
      ii) Challenge hours will require yellows
   c) Green/Go time = Make as many laps as you can
   d) Black flag = Disqualified for rough driving
      i) 1st offense = warning
      ii) 2nd offense = parked for an hour
      iii) 3rd offense = parked for remainder of event

5) Pace Car
   a) The pace car pulls out in front of the field and stays at a constant speed. Drivers are required to stay behind the pace car, in the order of their position at the time of caution (hourly transition).
      NO PASSING!

6) Exit/Entry
   a) Corner 3 gate = Closed during racing
   b) Corner 4 gate = Closed during racing
      i) Opened when car needs to exit track
      ii) Opened during driver changes at every hour (10-minute window)