

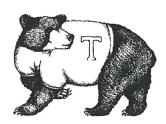
Learn S'more



Name_____



Entering Grade 2





Join us in a Summer Reading and Math Adventure full of spark!

Reading and Math are two life skills that are essential to the academic growth and success practice their skills over the summer, are likely to lose important academic growth. Don't let achievement is the amount of time that a student spends reading. Additionally, the more mathematicians. Research has also proven that ALL students, if they do not continue to of every child. Research has shown, time and again, that the best predictor of reading time a students spends practicing number sense, the more fluent they will become as your child slide this summer!!

Join us in our school-wide Summer Reading and Math Adventure. How?

READ! And Read S'MORE! And Then S'MORE!

tents are suggestions on how to include reading into your summer adventure. Color **ONE**, there are thirty pawprints connecting the tents. Each time that you read for twenty minutes, color in one of the pawprints. Your goal is to complete all **30** paw prints! I in any tent reading activity you complete.

TWO, complete the enclosed reading activities in the booklet. Easy, right??

Math! Solve S'MORE! And Then S'MORE!

ONE, complete the math activities in your booklet

TWO, challenge yourself to continue practicing your Math skills throughout the summer by checking out these additional resources.

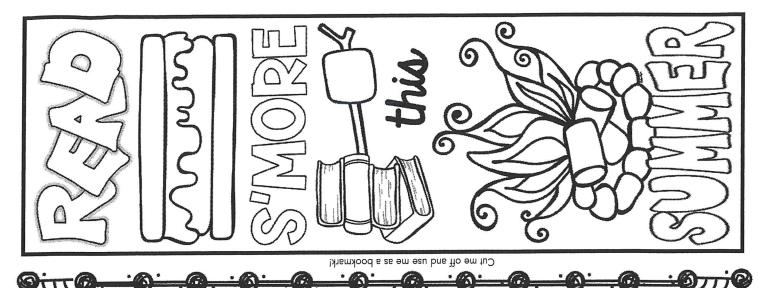
*99math.com

*ABCya.com

'Khanacademy.org

begins again, they will be invited to a celebration! By supporting your child in completing all the parts of the summer reading and math adventure, you will have given your child the gift of learning! Even better, they will have avoided the summer slide. lf your child returns all the completed reading and math adventure activities when school

PLEASE RETURN ALL COMPLETED PAGES TO YOUR TEACHER IN THE NEW SCHOOL YEAR.



Easy Readers

FUNNY

Lone Wolf Goes to School by Kiah Thomas
My Toothbrush is Missing by Jan Thomas
What is Chasing Duck? by Jan Thomas
Figgy and Boone: Best Brother Ever by
Janee Trasler

Pig Makes Art by Laura Gehl
Thunder and Cluck by Jill Esbaum
We Are in a Book by Mo Willems
I'm On It by Andrea Tsurumi
Ed and Ted and Ted's Dog Fred by Andy
Griffiths

Hi, Jack! by Mac Barnett & Greg Pizzoli
That Egg is Mine by Liz Goulet Dubois
Let's Make Cake by Vikram Madan

LIFE & FRIENDSHIP

Ruby and the Magic Garden by Cari Meister

We Are Growing by Laurie Keller
Don't Worry, BEE Happy by Ross Burach
Frog Meets Dog by Janee Trasler
Bear and Bird are Best Friends by Jarvis
Emerson Is Mighty Girl! by Meredith Rusu

Kit and Kaboodle Take the Train by Michelle Portice

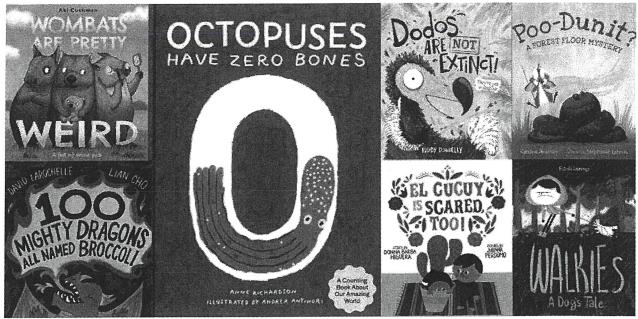
Nick and Nack Fly a Kite by Brandon Budzi Pass the Ball, Mo! by David A. Adler Do You Like My Bike? by Norm Feuti The Great Bunk Bed Battle by Tina Kugler

ANIMALS

McCloskey

Slow, Slow Sloths by Bonnie Bader Am I a Frog? by Lizzy Rockwell Little Big Horse by Dave Horowitz We Dig Worms by Kevin McCloskey The Lost Kitten by Katherine Cox Lazy Bear, Crazy Bear by Kevin Bolger Baby Monkey, Private Eye by Brian Selznick & David Serlin Goat Wants to Eat by Laura Gehl Guinness World Records Daring Dogs by Cari Meister Snails Are Just My Speed! by Kevin McCloskey Guinness World Records Daring Dogs by Cari Meister Snails Are Just My Speed! by Kevin





Picture Books

Wombats Are Pretty Weird: A (Not So)
Serious Guide by Abi Cushman
Izmelda The Fairest Dragon of Them
All! by Joan Marr
I Am La Chiva! The Colorful Bus of the
Andes by Karol Hernandez
Stinkbird Has a Superpower by Jill
Esbaum

100 Mighty Dragons All Named
Broccoli by David LaRochelle
Octopuses Have Zero Bones by Anne
Richardson

A Bucket of Questions by Tim Fita
Connor Kissed Me written by Zehava
Knight Owl by Christopher Denise
Pineapple Princess by Saina Hahn
Poo-Dunit? A Forest Floor Mystery by
Katelyn Aronson

Ways to Make Friends by Jairo Buitrago
Gibberish by Young Vo

Dodos Are Not Extinct! They're Just in Disguise by Paddy Donnelly Don't Eat Bees (Life Lessons from Chip the Dog) by Mike Boldt Pizza with Everything on It by Kyle Scheele

Looking for a Jumbie by Tracey Baptiste El Cucuy Is Scared, Too! by Donna Barba Higuera

Except Antarctica! by Todd Sturgell
Walkies A Dog's Tale by Estrela Lourenco

Easiest Chapter Books

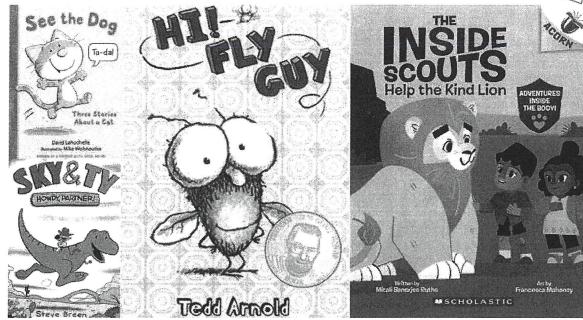
Fly Guy by Tedd Arnold

See the Cat: Three Stories About a Dog
by David LaRochelle

An Elephant & Piggie Biggie! by Mo
Willems
Inside Scouts Help the Kind Lion by Mitali
Banerjee Ruths
See the Dog: Three Stories About a
Cat by David LaRochelle
Sky & Ty Howdy, Partner! by Steve Breen







Easy Chapter Books

ANIMAL CHARACTERS

Kitty and Dragon by Meika Hashimoto
Pug Blasts Off by Kyla May
Owly by Andy Runton
Fenway and the Bone Thieves by Victoria J.
Coe

Pug Blasts Off (Diary of a Pug) by Kyla May Narwhal Unicorn of the Sea by Ben Clanton Frog and Toad are Friends by Arnold Lobel The Cozy Home by Ame Dyckman FUNNY

Smell My Foot (Chick and Brain) by Cece Bell

Monkey Me by Timothy Roland
Moldylocks and the Three Beards by Noah
Z. Jones

The Infamous Ratsos by Kara Lareau

Nugget and Hot Dog by Jason Tharp

Geeger the Robot Goes to School by Jarret

Lerner

REALISTIC

Meet Yasmin! by Saadia Faruqui
Cornbread & Poppy by Matthew Cordell
Owl Diaries by Rebecca Elliott
Happy Paws: Layla and the Bots by Vicky
Fang

The Party and Other Stories by Sergio Ruzzier

Orris and Timble The Beginning by Kate DiCamillo

ADVENTURE, MYSTERY, FANTASY

Ricky Ricotta's Mighty Robot by Dav Pilkey
Notebook of Doom by Troy Cummings
King and Kayla and the Case of the Lost
Tooth by Dori Hillestad Butler

NONFICTION

Caterpillar to Butterfly by Laura Marsh
Jungle Animals by Camilla Gersh
Amazing Dogs by Laura Buller
Fly Guy Presents Snakes by Tedd Arnold
Hello, I'm an Axolotl by Haley and John
Rocco

someone younger. Read to a family READ S'MORE & S'MORE & S'MOR Read with member. For each twenty minutes that you read this summer, color in a paw print. someone a new joke. Read a book that Read a joke or a you love AGAIN! riddle book. Tell 86 Read a book while listening to music. Listen to an audiobook. Sandan. Take tums reading with a grown up. Read under the stars. Sign Read while you a umbrella! It doesn't/ in your pajamas, have to be raining Read under an 8% Monday % Visit the Thomaston Public Library. Read something that came in the mail.

3/17/

For each reading activity that you complete color and initial the circle.

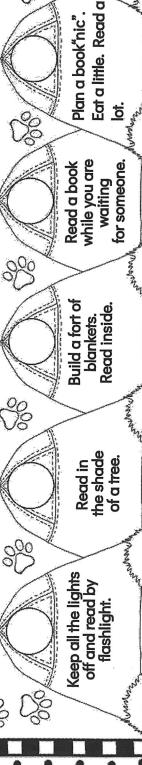
Read a Fiction Book, Read twice in one day. Free Choice. Pick how you want to read. % Read signs, rules, or menus anywhere. crossword puzzle or word search. Complete a

Derary Patch

Read a Nonfiction Book TWO FOR ONE ~ Do one of the tent activities while you read for twenty minutes. Sign off for both!

Kick off those shoes and read Read on a rainy day. Inside of barefoot. course For each twenty minutes that you read this summer, color in a paw print. animal. It can be eating breakfast read the cereal Read with an stuffed or real. When you are **8** S'MOR page of a book backwards. Read a whole Play a board game that involves reading. Go for a walk or a wearing a pair of ride. Read the road, street, or store signs. READ S'MORE sunglasses. Read while S Read a comic book or graphic Read in the bathtub. No water. Just blankets! novel. winder 99 directions to make Read in the car. It can be moving. Read a recipe with an adult. a tasty treat. Follow the Or not! 86

For each reading activity that you complete color and initial the circle.



© Library Patch

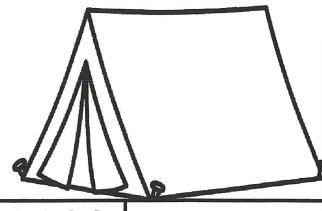
Take a break from the sun and read by the pool or at the beach. TWO FOR ONE imes Do one of the tent activities while you read for twenty minutes. Sign off for both!

Name:		
Data		

CAMPIN9 WORD SEARCH

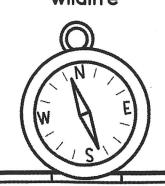
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SA



Q Q

adventure backpack birdwatching camping canoeing fishing forest geocaching hiking kayaking nature outdoors river rock climbing scavenging sleeping bag tent trails waterfall hunting wildlife



Partner Reading

The Tent

Characters: Kid 1 Kid 2

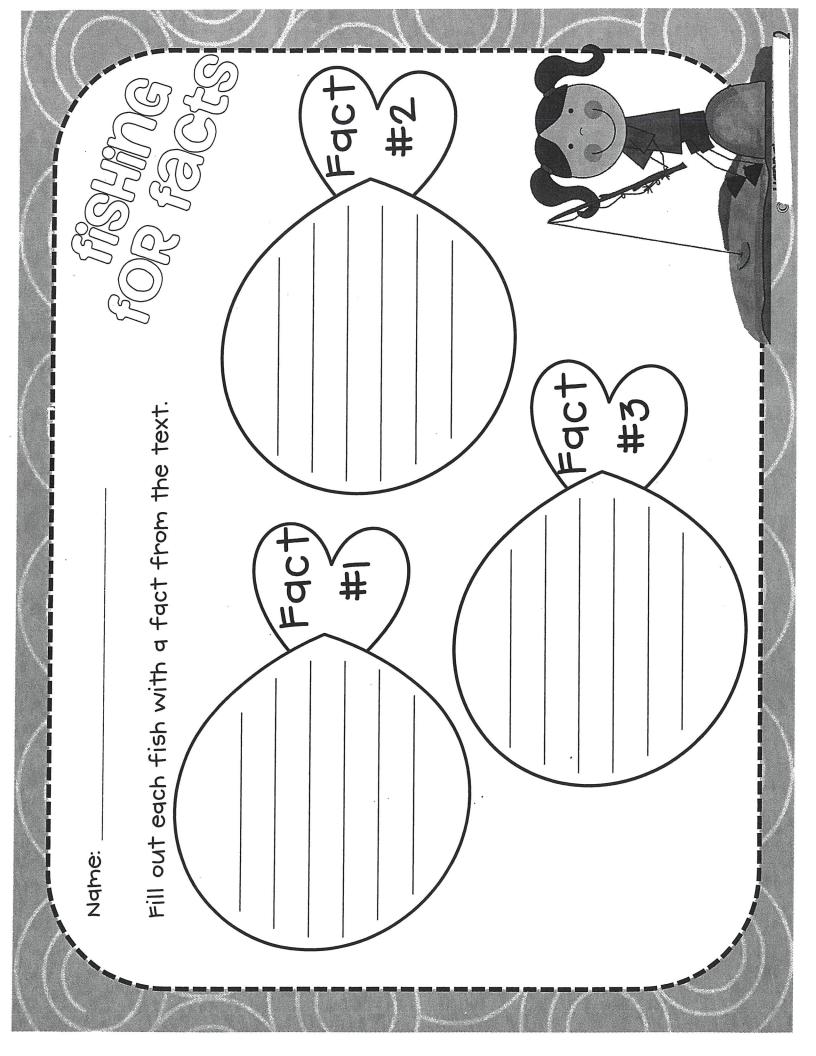
Kid I	Can you help me put up this tent?
Kid 2	Yes! Uh, oh! This part is bent.
Kid I	This tent is really old.
Kid 2	Hopefully there is no mold.
Kid I	This part does not seem to fit!
Kid 2	Maybe this is not the right kit.
Kid I	I think this might go over there.
Kid 2	This looks like it was ripped by a bear!
Kid I	I'm going to stick this in the ground.
Kid 2	I don't think this is supposed to be round.
Kid I	Look, it's standing nice and tall.
Kid 2	Eh, I think it is about to fall.
Kid I	Well at least we tried our best.
Kid 2	I'm worn out. I need some rest.
Kid I	This is not a tent we are going to keep.
Kid 2	Let's find somewhere else to sleep!

Black Bears

ive in forests and are good tree climbers, but are also found in the Black bears are North America's most common bears. They

Their name says they are "black", but they can also be brown, gray, or even white and brown. Black bears are smaller than most other bears, but are still very strong Black bears eat grass, roots, berries, and insects. They will also eat fish and other small animals.

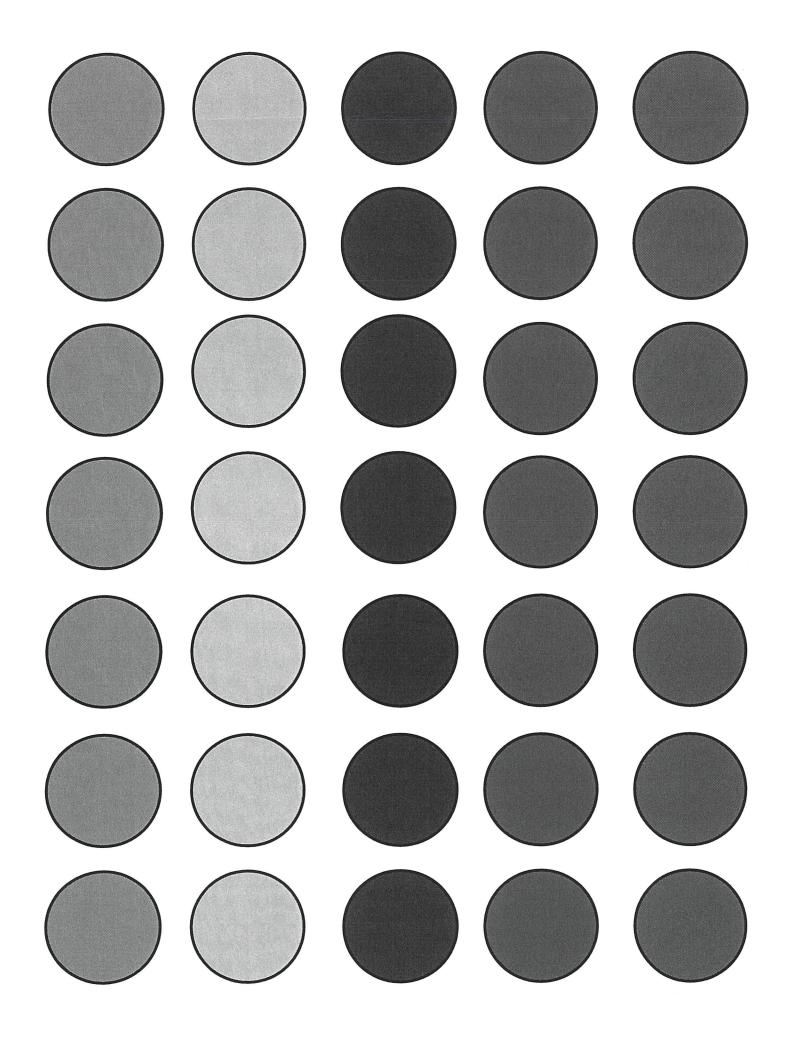
They have learned to love to eat people food garbage. Bears who get used to people food at campsites, capins, or homes can become dangerous are often hurt. Please don't feed the bears! ק ק ק שבש



HOW TO PLAY

- 1.Print bingo boards, rhyme phrases/sentences, and bingo chips.
- 2.Distribute one bingo board and a handful of chips to each player. The middle box is a "FREE SPACE" so all players must place a chip there.
- 3. The caller reads a rhyme phrase or sentence.

 Players guess the missing rhyme by placing a chip on the word on their bingo board.
- 4. Players continue matching rhymes until they have five in a row horizontally, vertically, or diagonally at which they shout out "BINGO!"
- 5. Players can switch boards at the start of a new game if they wish.



Rhyming Phrases/Sentences

I don't mean to give you a scare but I think I just saw a (bear)

Tell the squirrels to scamper and I'll be a happy (camper)

My sister Dolores got lost in the (forest)

I lost my keys so I'll feel the breeze underneath the (trees)

You might see a snail or a quail on the (trail)

Bring the whole crew to see the beautiful view floating downstream in a (canoe)

I saw two moose wearing suits while walking in my (hiking boots)

The darkness left me affright, so I grabbed my (flashlight)

Holy Toledo, it's as big as a burrito, watch out for that (mosquito)

I have a concern that the flame will not burn in my (lantern)

I've had dreams that the sunshine gleams off of the plundering (streams)

I need to hit the sack after carrying around this heavy (backpack)

You won't find a drinking fountain if you climb that tallest (mountain)

If we get lost don't raise a dumb fuss, get out your (compass)

We can leave town and hang around the (campground)

My stomach will roar for another (s'more)

I like to tell scary stories about a vampire when I sit by the (campfire)

I'll hide a tag, flag, and rag inside my (sleeping bag)

I found a some shiny stones by the (pine cones)

There might be nine beetles crawling underneath the (pine needles)

I find it striking I'm taking a liking to (hiking)

Oh, how I'm wishing I was by the river (fishing)

Hold the brakes, I just saw a slithering, slimy (snake)

Ladies and gents, you don't have to pay rent if you sleep in a (tent)

You won't fall in a trap if you stick to the directions on your (map)

	CAM	M P I	NE	
В	I	N	G	0
mountain	canoe	hiking boots	pine needles	tent
camper	s'more	trail	campfire	pine cones
compass	mosquito		campground	flashlight
snake	bear	sleeping bag	backpack	hiking
trees	streams	fishing	lantern	nature

	CAMPING					
В	I	N	G	0		
campground	compass	streams	map	bear		
s'more	forest backpack		mosquito	trail		
trees	canoe		campfire	mountain		
sleeping bag	pine cones	lantern	pine needles	hiking		
camper	hiking boots	flashlight	fishing	snake		

Solve S'more & S'more Checklist



Complete the "Before and After" Worksheet.



Complete the "Number Patterns" worksheet.



Complete the "All About Tens" worksheet.



Complete the "Adding Doubles" worksheet.



Complete the "Subtracting Doubles" worksheet.



Play the game "Doubles Memory."



Complete the "Fact Families" worksheet.



Play the game "Race to the Finish Line."



Complete the "Missing Addends" worksheet.



Play the game "Addition Bingo."



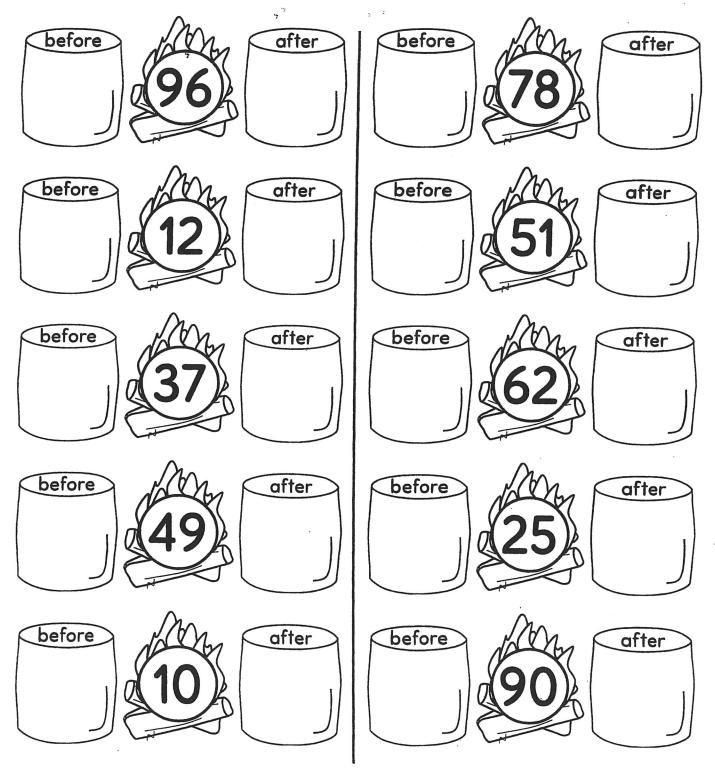
Optional: Check out these additional resources for more math fun! *khanacademy.org

*99math.com

*abcya.com

BEFORE AND AFTER

Write the number that comes before and the number that comes after each given number.



Number Patterns

1a Fill in the missing numbers on this chart.

1	2		4	5	6	7	8	9	10
11	12	13.		15	16		18	19	20
21		23	24	25		27	28	29	30
	32	33	34	35	36	37	38		40
41	42		44	45	46	47		49	
51		53	54		56	57	58	59	60
	62	63	64	65		67	68		70
71	72		74	75	76		78	79	
81	82	83		85	86	87	,	89	90
91		93	94		96	97	98	99	100

b Color all the counting-by-5's numbers yellow.

C Color all the counting-by-10's numbers blue.





All about Tens

1 Circle the two numbers in each box that add up to 10.

example	а	Ь	С
9 3	5 4	7 2	2 8
5 1	6 2	3 0	5 3

2 Write 2 addition and 2 subtraction sentences to match each ten-frame.

example	a
6 + 4 = 10 10 - 4 = 6 4 + 6 = 10 10 - 6 = 4	•
ь	С

3 Subtract:

4 Fill in the missing numbers.

$$3 + \underline{\hspace{1cm}} = 10 \qquad \underline{\hspace{1cm}} + 5 = 10 \qquad 4 + 6 = \underline{\hspace{1cm}} = 10$$
 $10 = 7 + \underline{\hspace{1cm}} = 10 \qquad 6 + \underline{\hspace{1cm}} = 10 \qquad 1 + 4 + 5 = \underline{\hspace{1cm}}$

Adding Doubles



Subtracting Doubles



$$8 - 4 = \boxed{14 - 7 = \boxed{}}$$

Fact Families

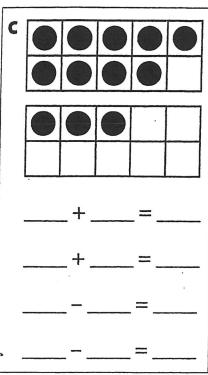


1 Write the fact family for each double ten-frame.

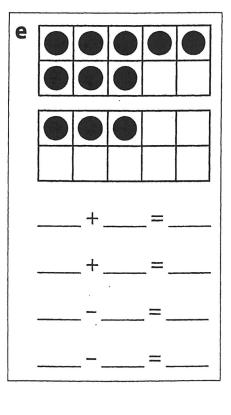
a					
	8	_+_	7	_=_	15
-	7	_+_	8	.=_	15
-	15		7	=_	8

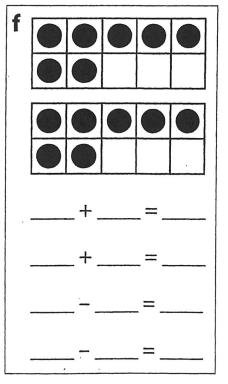
15 - 8 = 7

b			
.,			
		-	
-	_+_	 _=_	
-	 _+_	 _=_	
_		 =	



d	••				
	0	0	the Real Property lies, the Person of the Pe		
		+			
		- ' - _ + _		_ = _	
				=_	
				.=_	





within 20 MISSING ADDENDS













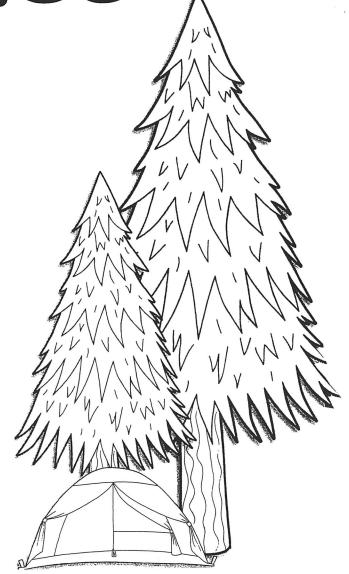






Games





Doubles Memory

- 1. Use the memory cards provided (equation and number cards). Place the equation cards and the number cards face-down in an organized arrangement (keep the equation cards separated from the number cards).
- 3. Player 1 turns over one card from the equation side and solves. Player 1 then turns over a number card.
- 4. If the cards match, they keep both cards. (Ex. If the player chooses 4+4 and the number card 8, it's a match!) If not, they turn the cards back over.
- 5. Then it's the next player's turn. Players continue taking turns until all pairs have been found.
- 6. The player with the most pairs wins the game!

**Save all of the cards for future activities!

Doubles Memory Cards

0	1	2
+ 0	+ 1	+ 2
3	4	5
+ 3	+ 4	+ <u>5</u>
6	7	8
+ 6	+ <u>7</u>	+ 8
9 + 9	10 +10	

Doubles Memory Cards

0	2	4
6	8	10
12	14	16
18	20	

Race To The Finish Line

- 1. You will need the Race to the Finish Line Game board and game cards. You will also need markers for each player to move along the game board.
- 2. Assemble the game board by cutting and then taping the halves together to make a complete board. Place the stack of game cards facedown near the game board. Set the markers for each player near start.
- 3. Player 1 turns over a card and solves the subtraction problem. Player 1 then moves that number of spaces on the game board. Then it is the next player's turn.
- 4. Players continue to take turns solving problems and moving spaces on the game board.
- 5. The player who reaches the finish line first wins!

**Save all of the cards for future activities!

Race to the Finish Line

	_					
6 h		25	24	23		
84		26		22		Start
ч7		27		21		1
46		28		20		2
45		29		19		3
49 48 47 46 45 44 43 42		26 27 28 29 30 31 32		21 20 19 18 17 16		4
43		31		17		5
42		32		16		6
41		33		15		7
H0 39		34		14		00
		35		13		9
ယ	37	36		12	11	10

Race to the Finish Line

	-				, ,		
Finish Line		77	76	75		51	00
100 99		78		74		52	
99		97		73		53	
98		08	-	72		h S	
97 96		81		71 70		55	
96		82		70		56	
95		83		69		57	
416		н8		68		58	
93		28		67		59	
92		98		66		60	
91		87		65		61	
90	89	8		49	63	62	

Race to the Finish Line Game Cards

10-6 9-8 8-3	2
--------------	---

Race to the Finish Line Game Cards

9 –	2	1 1 1 1 1	8 –	- 5	 	7	1
					1		

Addition BINGO

- 1. Write a number 11-18 in each box on your bingo board.
- 2. Place the equation cards face down.
- 3. Choose an equation card, add, and mark your board if you have the answer.
- 4. Continue playing until a player gets three in a row and wins!

BINGO

	" "	
		·
	FREE	
·		

BINGO

. •	
	*
•	
FDFF	,
FREE	
	*
¥	
	·

7 + ∞	7 + 7	7 + 6	7 + 57
7 + 4	& + 9	ф + Ф	8 + 7
ф + 6	φ + 5	% + 4 + 4	ω + ω
9+9	9 + 8	9+7	9 + 6
9 + 51	9 + 4	9 + W	9 + 2

4+9	57 + &	6 + &	7 + 9
3 + ∞	5+9	6 + 9	6 + 5
3+9	4 + 7	5 1	6+6
2+9	+ 00	5+7	6 + 7