

## MAHONING VALLEY SPEEDWAY RACE & GENERAL PROCEDURE RULES

### Updates marked in red

1. A driver may get out of one car and drive another, but after driving the second car he/she may not get back into the first car. Any change must be reported to the pit steward and handicapper in the event of driver change in any car already qualified for feature event. Car will have to start at the rear of the field. In case of a driver qualifying more than one car, driver must run last car qualified. No driver changes after the green flag.

**1B. A driver may run two (2) classes on the same night. Driver must pay regular entry fee plus "green" money of second or lesser class in order to race in said division.**

2. Any driver desiring a warm-up MUST BE WEARING all SAFETY EQUIPMENT

3. No car will be allowed to run in rear of heat for practice laps.

4. Get your car on track promptly for the start of the race. When the pit steward calls your car for a race, get it out on track in time. Cars not on track in time will have to start in the rear. After the starter has given a signal to pole car to move, any car coming on track automatically falls in at rear of field.

B. If you are not in your position for your heat race when you go by starter the first time around you will lose your starting spot position

C. In the event a car cannot make the grid, that row will slide up...no crisscrossing starting spots for the initial green. If you are unable to make your event PLEASE report to pit steward ASAP.

5. In event of yellow flag for an accident/incident, any car that comes to a stop will be sent to the rear for the restart.

6. Cars that spin out on the track will try to get going immediately and not stop the race.

7. Any car causing the yellow flag to be thrown or involved in an accident will go to rear of field whether on first lap or not.

8. If race must be stopped no work may be performed to car on the track. If you have problems go to the pits and upon return to track fall in at rear of the field.

9. If you are involved in an accident and can move you are to drive your car into the infield or rear of field so race can proceed. If you cannot drive your car then cooperate with towing operators so car can be removed from track as quickly as possible.

10. There will be no repair to a car while on the track. Car must be taken to infield or pits, no repairs by tow crews.

11. Any car involved in an accident will be checked by officials before resuming to race.

12. If you drop out of race into the infield while the green flag is out and the leader

passes your position and then the yellow flag comes out, your car will be scored as being one (1) lap down to the field.

13. If a red flag comes out stop at safe place and away from gates. No working on car during the red flag out on track or pits and no going to the pits under red flag.

14. If, after a car re-enters the track from a pit stop and then spins immediately thereafter to bring out a caution following green flag, you will be set back one-lap.

15. Cars running more than 3 laps down will not be allowed to continue the race.

16. All cars must enter the race track under their own power. Any car requiring a push start from the staging area will be relegated to the rear of the starting field.

B. Drivers must line-up staged in their appropriate starting spot as indicated in staging area

17. On a "called-back start/jumped start" all cars will resume in their original starting spots (including those who spun).

18. Any car spinning out three times without contact or bringing out the caution flag three times will be subject to being black flagged.

19. Yellow flag laps will not be scored. Restart after red flag will revert to last completed lap.

20. During yellow flag period, cars must run single file.

21. Cars moving through infield or pit area will do so with extreme caution.

22. No infield running. Drivers coming off infield causing accident will be disciplined.

23. Single file restarts when five (5) laps or less remain in the feature event.

B. There is no "green, white, checkered" on restart in the event caution comes out on next to last lap.

24. Use good judgment when car malfunctions by staying out of the racing groove so as not to hinder others.

25. If we feel the car or driver is not up to speed we will, at our discretion, reserve the right to speak with the driver about starting in the rear.

26. Any race after halfway will be considered official.

27. We will be counting the charged laps on races that are taking extended time to complete.

If a race is continuing for an extended period of time we will, at our discretion, consider ending race.

28. All cars must race in either heat or consi in order to race in feature. All cars must make "valid" run to half-way during feature in order to receive payout.

**29. Any division that has single digit car counts may be subject to a feature only. Feature will be lined up by points.**

30. Car must be signed-in at pit window between 3:00pm and 4:15pm for 6:00pm start time and 2:00pm and 3:15pm for 5:00pm start time.

If car is not signed in during the said time then car will start in rear. All cars and drivers must sign in at the handicap booth. A driver can phone ahead if not at track to inform and sign-in.

B. A valid driver's license and valid phone # is required for transponder.

C. Transponder cost: \$10 if renting a track transponder; \$5 if using your own.

D. If you are running multiple classes you must pay per car.

E. If a driver is signed in by another person(s) and that driver does not show up, the person and/or driver who signed in said driver will be penalized by starting last in heat and feature for that night.

31. A lap is considered scored when half the field has been scored across the line.

B. In the event of a tie, officials will make the final decision as the outcome of finish

32. Please refrain from use of profane language or repeated criticism of officials.

This will result in starting in the rear of the feature event for that night or the next week's event heat and feature. Drivers with repeated offenses will be subject to further disciplinary action of fine, suspension or disqualification.

Driver is responsible for any misbehavior of any person or persons signed into the pits with their crew.

33. No one allowed in infield except track crew, firemen, ambulance crew, tow truck operators and photographers. Approved credentials are required. Any pit crew member found in the infield without permission could cause their car to be disqualified.

34. No one is permitted at the pit fence or pit gate at any time.

35. Unsportsmanlike conduct on race track may lead to disqualification of car and/or driver for time designated by officials. No warnings.

36. Any party who willfully or maliciously uses a race car on the track or in the pit area to injure, destroy or damage another person or personal property will be disqualified for that event and/or suspended for the season.

37. Anyone who pulls a car across track, track entrance or scale at any time will be disqualified for the night and subject to disciplinary action.

38. "Set-downs" (such as rough riding) will be for the following event. Instead of "set downs" driver may be penalized finishing spots on the same night.

39. You will be given two (2) minutes if you have a flat tire. We will have an Official at the

gate to determine if it's a flat or more than a flat.

40. There are two lines between turns three (3) and four (4). The pole car can go anytime between those lines on any start.

41. All starts must be a reasonable speed. We don't want jackrabbit starts. The race director or starter has the right to throw the caution if they think it wasn't a fair start. We will give one (1) chance, if you don't get it right you will be placed back one (1) spot in the row you are in.

42. Any cars having anti-freeze will be relegated to last place in the running order of that event and will also start last in heat and feature for the next event.

45a. All cars must have a muffler as per local Township db ordinance.

43. All cars must have a working scanner on anytime they are on the race track. It will be used for calling cautions, red flags, line ups, and if you are smoking or leaking. We will be doing random checks to see if you have them on. If not you will be sent to the pits to get one and will start in the rear of the field.

44. No one is allowed to ride in or on race car at any time.

45. Anyone fighting in pits or on track will be subject to suspension, disqualification and/or fine.

46. Drivers and pit personnel should stay in their own area. Anyone in a fight at another pit area will automatically be at fault. Anyone caught fighting will result in fine, suspension or disqualification.

47. There will be no provocation of officials, tow truck operators, safety crews or ambulance crews. Anyone striking or threatening an official with bodily harm will be disqualified for the event and/or suspended indefinitely for the season.

48. Drivers may not get out of their race cars on track, except in an emergency. Anybody getting out of their car and going after another driver or official will be subject to disqualification for that event, start in rear for the next heat and feature event and/or suspended indefinitely for the season.

B. Any driver or crew/team member crossing the designated red line at the staging area during any event, their car will be relegated to the rear during that event or placed at rear of the running order, if there is no yellow at the conclusion of that event.

C. If their car is not in that event the driver will be placed at the rear of the starting grid of the next feature event.

49. Any crew person/driver going to scorer/announcer's tower causing a disturbance will initiate the car they are with to risk starting in the rear of their next heat and feature. Once again driver is responsible for crew.

B. During races (heat/consi/feature) if there is a question for the tower - go to pit shack; tower will make arrangements to go over with you. The tower will be available to speak to one person per crew (if notified by pit shack prior) for 10 minutes after the final checked flag of the evening.

50. When car is on track for either practice, heat, consi or feature, transponder and

one-way radio/scanner must be on. If radio/scanner is not working you will start last in that event.

B. Everyone must have a working transponder.

51. Any electronic communicating devices are strictly prohibited except for one-way radio/scanner with race director.

52. Haulers are not permitted to leave the pits when a race is being run.

53. Social media for owners/drivers/crews.

1st offense starting in rear for heat and feature.

2<sup>nd</sup> offense starting in rear of heat and feature plus half of night's earning.

3<sup>rd</sup> offense shut down for one (1) race night.

**54. Cars from other tracks will be permitted to race under their home track rules but after competing in (1) event must conform to Mahoning Valley Speedway rules.**

**55. Safety belts may not be used after manufacturer's expiration date.**

## **POST RACE INSPECTION**

Any car that is ordered to the post-race technical inspection area will be checked by the officials to determine if it has conformed to the general as well as the specific rules.

Any member who fails to tear down an engine for inspection, when requested to do so by the track official, will be subject to a fine of not less than \$500.00.

## **PROTESTS**

If a competitor believes that another competitor running in the same event has or will obtain a significant unfair competitive advantage by some action that they believe is in violation of the track rules, they may protest such action to a track official.

**Protest form must be filled out and submitted by end of intermission in writing by either the driver, crew chief or car owner and handed to the Tech Inspector.**

Each protest shall be accompanied by a \$500.00 protest fee.

**Person who is protesting shall also be subject to the same actions of possible rule infraction being questioned.**

The track official shall decide whether the matter is valid and if so shall decide as promptly as possible and shall inform the parties of the decision. In deciding the protest the track official may take whatever action deemed appropriate to further the interest of fairness and finality in competition results. Such action includes, but is not limited to, revising the official race results, imposing penalties, disqualification, suspension, monetary fine, subtracting points or takes no action.

Matters not subject to protest: No protest will be accepted that is directed to a decision of a track official or supervisory official on any subject.

**\$500 protest fee will be disburse as such. \$400 to person the protest is ruled in favor of and \$100 goes to Tech Inspector.**

***-Not Responsible For Typographical Errors-  
-All Rules Are Subject To Change-***

**ALL OF THE RACE PROCEDURE RULES ARE AT THE DISCRETION OF THE CHIEF STARTER AND RACE DIRECTOR AND SUBJECT TO THEIR ASSESSMENT.**