

SAC SELECT TOURNAMENT **RULES AND REGULATIONS**

The Select Tournament is open to all SAC Select teams and registered Select teams from outside of the club.

COST: Included in the player registration fees for SAC players.

1. Rules

The tournament will be played in accordance with all current and recently revised FIFA rules with modifications as contained herein.

2. Substitutions

Unlimited substitutions will be allowed at the following times:

- a. Any stoppage of play, at the referee's discretion

3. Length of game

All Games:

- 25-minute halves with a 5-minute break at half-time.
- ❖ Preliminary games can end in a tie
- ❖ Semi-final and Championship games must result in a winner. In the event there is a tie at the end of regulation play, the game will be decided on penalty kicks with a goalkeeper. The winner will be the best score after 5 shooters from each team have taken their shot. Players participating in the penalty kicks do not have to be on the field at the end of regulation play, they can be selected at the conclusion of regulation.

4. Points

- Win (3 Points)
- Tie (1 Point)
- Loss (0 Points)
- ❖ If a victory results from a forfeit or disqualification, then the official score will be 3-0 and the winning team receives three (3) points.

5. Score Reporting

Scores must be posted by the winning Coach to the PlayMetrics game-event immediately after the game. In the event of a tie, the home team must post the score. It is important that we get the scores updated as soon as possible.

6. Tiebreakers

- a. The division winner shall be the team with the most points.
 - i. If two or more teams are tied within a division, the following criteria will be used in order until the tie is broken to determine a winner:
 - 1) Head-to-head competition (this does not apply if more than two (2) teams are involved in the tie)
 - 2) Most wins
 - 3) Positive Goal Differential (the difference between goals for and goals against) up to five (5) bonus points per game. For example, 6-1 and 5-0 scores each earn five bonus points. There are no negative bonus points for a loss.
 - 4) Most shutouts
 - 5) Fewest goals against
 - 6) Coin Toss
- b. In the event of a tie between more than two teams, once a tie is broken by the above system, and if ties among the remaining teams must still be decided, those ties would be broken by starting again from the top of the tie-breaking procedure.

7. Ball Size

- Same as league play
- ❖ Each team must bring a game quality ball to every game.

8. Weather Policy

Coaches and players must appear on the field ready to play regardless of weather conditions unless advised to do otherwise by the tournament committee. Only the referee or tournament committee may cancel or postpone a game. If inclement weather forces a game cancellation, all games that had reached half time will be considered official.

9. Uniform Requirements

SHIN GUARDS ARE MANDATORY. Shirts must be tucked in and socks must be pulled up over shin guards at the start of the game.

10. Home/Away & Uniform Colors

Home team wears White, Away team wears Blue. Outside teams must resolve the color conflict if listed as the home team. Home and away will be indicated on the calendar/schedule.

11. Field Layout

Competing teams will take the same side of the pitch, each on either side of the midfield line. Spectators for both teams will take the opposite side of the pitch. All coaches, players, and spectators must stay clear of the touch line between the corner and the 18-yard extension of the penalty box, and clear of the goal line.

12. Cards/Suspensions

Any player receiving a red card will be ineligible for the next scheduled game. Issuance of all red and yellow cards and other matters involving the conduct of a team, its players, coaches or supporters will be recorded and reported immediately to the MSYSA and the home club/league.

13. Referee Abuse

All matters involving referee assault (or abuse) shall, in accordance with USSF Rule 3042, be referred immediately to the MSYSA.

14. Protests

No protests will be considered.

15. Reschedules

No games will be rescheduled for any reason.

16. Referees

Tournament will use only certified USSF referees operating under a one or three referee system. Where only two referees are present, the USSF mandated procedure will be utilized - one will act as referee and the other as a linesman. The referee will select a club linesman. Referees will be paid by SAC tournament officials.

17. Tournament Cancellation

If the tournament is totally canceled due to weather, or other event such as terrorist activity, the entry fee will be forfeited.

18. Roster Size

- For U9-U10 teams, rosters will be limited to fourteen (14) with a maximum of two (2) guest players.
- For U11-U13 teams, rosters will be limited to eighteen (18) players with a maximum of two (2) guest players.
- For U14/U15 teams, the roster will be limited to twenty-two (22) players with a maximum of three (3) guest players.

19. Maximum Number of Players on the Field

- Same as league play

20. Minimum Number of Players on the Field

- Same as league play

21. Goalkeepers

- For U9 and U10 teams, goalkeepers may not punt the ball.
- All other age groups can punt.

22. Heading

- For U9-U11 teams, heading is prohibited. If deemed intentional, heading will result in an indirect kick for the opposing teams.