

## **Grades 5-9 Participant and Fair Play Rules Requirements**

A team must register at least 10 players. You need to explore all options before seeking approval to register with less than 10 players. This rule is designed to support teams, ensuring you have a full roster and not to limit your bench. Teams not meeting this requirement will be permitted 15 minutes. After 15 minutes the game will be defaulted.

- i. Teams will default a game if they cannot floor a five-person line-up at any point during the game, including overtime.
- ii. Teams defaulting games due to not having 8 or more players must play the game to ensure all teams compete in the scheduled games. The game will be automatically awarded to the team able to floor a complete team. No protest is required to enforce this rule.
- iii. If you do not have 10 players to register for the event you can apply to play with less by sending an email to <a href="nlbainfo@sportnl.ca">nlbainfo@sportnl.ca</a> explaining why you do not have 10 and what you have done to try to fill your team. If approved, you will be expected to follow the same rotations by numbering players as outlined below. If you are found to have applied for this with dishonorable intentions or do not follow the fair play rules through the tournament you will be sanctioned.
- iv. Teams who register for an event with 10 or more players and lose an individual due to uncontrollable circumstance are still eligible to compete as long as they abide by shifting lines below.
- v. **Shifting Rule with 8 or 9 players:** If a team has 8 or 9 players, coaches have no choice in what periods a player plays, all players must be numbered 1 to 8 or 9 and played in the rotations below. No player is allowed to exceed 4 shifts for any reason. The same maximum period restriction is true if a player(s) is lost during a game to injury, illness, or disqualification. Coaches must review shifts with the score table prior to the start of the game.

## (8) Player Rotation:

Shift 1 Players 1 2 3 4 5 Shift 2 Players 6 7 8 1 2 Shift 3 Players 3 4 5 6 7 Shift 4 Players 8 1 2 3 4 Shift 5 Players 5 6 7 8 1 Shift 6 Players 2 3 4 5 6

## (9) Player Rotation:

Shift 1 Players 1 2 3 4 5 Shift 2 Players 6 7 8 9 1 Shift 3 Players 2 3 4 5 6 Shift 4 Players 7 8 9 1 2 Shift 5 Players 3 4 5 6 7 Shift 6 Players 8 9 1 2 3

- vi. If teams proceed with 8 or 9 players in consecutive games, the coach is required to alternate players receiving 4 shifts. Coaches are not permitted to favor stronger players throughout the tournament. Coaches must review game sheets with the score table prior to the start of subsequent games.
- vii. A coach who is found to have sat players out of a game unnecessarily, asked players not to attend or dress for a game unnecessarily will be subject to discipline up to and including suspensions and forfeiture of games or championships won. Discrepancies in numbers of players between round robin games and playoff games must be explained either in advance to the NLBA or to the convenor on site.