

NLBA MINOR RULES SUMMARY (2026)

GRADE	GRADE 4	GRADE 5 & 6	GRADE 7	GRADE 8 & 9	GRADE 10 & 11
Ball Size	TF-1000 Size 5 (27.5) MALE & FEMALE	TF-1000 Size 5 (27.5) MALE & FEMALE	TF-1000 Size 6 (28.5) MALE & FEMALE	TF-1000 Size 6 (28.5) FEMALE & GR 8 MALE Size 7 (29.5) GRADE 9 MALE	TF-1000 Size 6 (28.5) FEMALE Size 7 (29.5) MALE
Basket Height	8 FEET	Grade 5 8 FEET Grade 6 9 FEET	10 FEET	10 FEET	10 FEET
Free Throw Line	N/A	12 FEET	15 FEET	15 FEET	15 FEET
Playing Time & Period Lengths	Two 20-minute periods running time (halves)	6 periods 5-minute stop time	5 periods First 4: 6-minute stop time Period 5: 8-minute stop time	5 periods First 4: 6-minute stop time Period 5: 8-minute stop time	Four 10-minute stop time periods
Halftime	5 minutes	5 minutes between periods 3 & 4	5 minutes Between periods 3 & 4	5 minutes between periods 3 & 4	5 minutes between period 2 & 3
Time Between Quarters	N/A	None	1 minute	1 minute	1 minute
Overtime	N/A	4 minutes	4 minutes	4 minutes	5 minutes
Penalty	N/A	Shoot on the 8 th team foul of each half.	Shoot on the 10 th team foul in the first half. Shoot on 8 th team foul in the second half.	Shoot on the 10 th team foul in the first half. Shoot on 8 th team foul in the second half.	Shoot on the 5 th team foul of each period
Personal Fouls	N/A	5	5	5	5
Time Outs	N/A	1 per period and 1 for each overtime period	1 time out for each period 1-4, 2 time outs in period 5. 1 for each overtime period	1 time out for each period 1-4, 2 time outs in period 5. 1 for each overtime period	2 time-outs in the first half and 3 timeouts in the second half
3 Pt. Line in effect?	NO	NO	NO	YES Where possible use the shorter 3 pt-line of 6.25m. If FIBA regulation is on floor it can be used.	YES FIBA regulation line, although if the shorter line is the only one on the floor it will be used
# Of Players You Can Register	No maximum, more than 20 split into 2 teams. Minimum 9 dressed to play		18	18	15
# Players You Can Dress		Minimum 10 to start the tournament	15	15	12
Jump Balls	Given to	Alternating	Alternating	Alternating	Alternating

	defensive team	possession	possession	possession	possession
Defense Allowed	Player-to-player only	Player-to-player only	Pressing: Zone Presses Permitted Trapping/Double Teams (front court only): Permitted Defense: Player to-player	Pressing: Zone Presses Permitted Trapping/Double Teams (full court): Permitted Defense: Any defense, player or zone	Any defense permitted

*fouls in the second half carry over to any overtime periods.