

Checklist for FULL Boundary Adjustment

(UCA 10-20-906 & UCA 17-79-806)

Requires consent from the Land Use Authority – (**SURVEY IS ALSO REQUIRED**)

DOCUMENT: A conveyance document complying with *Utah Code 57-1-45.5(2)* shall include:

- Name and signature of each party
- Name typed or printed of each signer below the signature line (UCA 17-71-403)
- A sufficient acknowledgment for each party's signature (UCA 57-3-101)
- Address of each party for assessment purposes
- Legal descriptions of each parcel or lot prior to adjustment
- Legal Description of each parcel or lot after adjustment
- Sufficient language to convey title to each party

MAP/GRAPHIC: Document shall include as an exhibit, in legible and recordable format a visual or graphic showing all of the properties affected depicting: (UCA 57-1-45.5(3)(a)

- the former boundary location
- the new boundary location
- the size, shape, and dimensions of each adjusted parcel or lot

SURVEY: A survey is required and the document shall include: (UCA 57-1-45.5(3)(b)

- A reference to that record of survey showing:
- existing dwellings, outbuildings, improvements and other physical features
- existing easements, rights-of-way, conditions or restrictions recorded or apparent
- the former boundary location
- the new boundary location
- the size, shape, and dimension of each adjusted lot or adjusted parcel;

SUBDIVISION: Does the boundary adjustment require an amendment to a subdivision plat under *Utah Code 10-20-906* or *Utah Code 17-79-806*? YES NO

LAND USE AUTHORITY: The Land Use Authority verifies if the proposed boundary adjustment needs to be a simple or full boundary adjustment. *UCA 57-1-45.5(4)(b)(ii)* FULL SIMPLE

- Consent that the proposed boundary adjustment is in compliance with the land use regulations

NOTE: This checklist considers *UCA 10-20-906*, *UCA 17-79-806*, & *UCA 57-1-45.5* and can provide the persons submitting the conveyance document or boundary adjustment with an explanation of possible corrections necessary to record said document.